

## Moving Picture, Audio and Data Coding by Artificial Intelligence www.mpai.community

# **MPAI Technical Specification**

# Multimodal Conversation MPAI-MMC

V1.2

#### **WARNING**

Use of the technologies described in this Technical Specification may infringe patents, copyrights or intellectual property rights of MPAI Members or non-members.

MPAI and its Members accept no responsibility whatsoever for damages or liability, direct or consequential, which may result from use of this Technical Specification.

Readers are invited to review Annex 2 – Notices and Disclaimers.

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#### **1 Introduction (Informative)**

In recent years, Artificial Intelligence (AI) and related technologies have been applied to a broad range of applications, have started affecting the life of millions of people and are expected to do so even more in the future. As digital media standards have positively influenced industry and billions of people, so AI-based data coding standards are expected to have a similar positive impact. Indeed, research has shown that data coding with AI-based technologies is generally *more efficient* than with existing technologies for, e.g., compression and feature-based description.

However, some AI technologies may carry inherent risks, e.g., in terms of bias toward some classes of users. Therefore, the need for standardisation is more important and urgent than ever.

The international, unaffiliated, not-for-profit MPAI – Moving Picture, Audio and Data Coding by Artificial Intelligence Standards Developing Organisation has the mission to develop *AI-enabled data coding standards*. MPAI Application Standards enable the development of AI-based products, applications and services.

As a part of its mission, MPAI has developed standards operating procedures to enable users of MPAI implementations to make informed decision about their applicability. Central to this is the notion of Performance, defined as a set of attributes characterising a reliable and trustworthy implementation.

For the aforementioned reasons, to fully achieve the MPAI mission, Technical Specifications have to be complemented by an ecosystem designed, created and managed to underpin the life cycle of MPAI standards through the steps of specification, technical testing, assessment of product safety and security, and distribution.

In the following, Terms beginning with a capital letter are defined in *Table 1* if they are specific to this Standard and in *Table 21* if they are common to all MPAI Standards.

The MPAI Ecosystem is fully specified in [1]. It is composed of:

- MPAI as provider of Technical, Conformance and Performance Specifications.
- Implementers of MPAI standards.
- MPAI-appointed Performance Assessors.
- The MPAI Store which takes care of secure distribution of validated Implementations.

Figure 1 depicts the MPAI-AIF Reference Model under which Implementations of MPAI Application Standards and user-defined MPAI-AIF Conforming applications operate.

An AIF Implementation allows execution of AI Workflows (AIW), composed of basic processing elements called AI Modules (AIM). MPAI Application Standards normatively specify Syntax and Semantics of the input and output data and the Function of the AIW and the AIMs, and the Connections between and among the AIMs of an AIW.

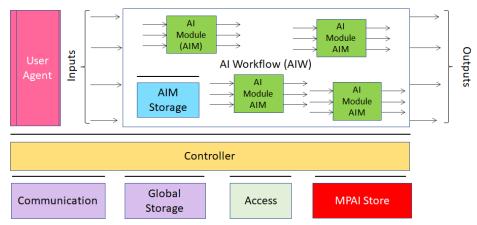


Figure 1 – The AI Framework (AIF) Reference Model and its Components

In particular, an AIM is defined by its Function and data, but not by its internal architecture, which may be based on AI or data processing, and implemented in software, hardware or hybrid software and hardware technologies.

MPAI defines Interoperability as the ability to replace an AIW or an AIM Implementation with a functionally equivalent Implementation. MPAI also defines 3 Interoperability Levels of an AIF that executes an AIW. The AIW may have 3 Levels:

Level 1 – Implementer-specific and satisfying the MPAI-AIF Standard.

Level 2 – Specified by an MPAI Application Standard.

Level 3 – Specified by an MPAI Application Standard and certified by a Performance Assessor.

MPAI offers Users access to the promised benefits of AI with a guarantee of increased transparency, trust and reliability as the Interoperability Level of an Implementation moves from 1 to 3. Additional information on Interoperability Levels is provided in Annex 3.

The chapters and the annexes of this Technical Specification are Normative, unless they are labelled as Informative.

#### 2 Scope of Standard

Multimodal Conversation (MPAI-MMC) is an MPAI Standard comprising five Use Cases, all sharing the use of AI to enable a form of human-machine conversation that emulates human-human conversation in completeness and intensity:

- 1. "Conversation with Emotion" (CWE), supporting audio-visual conversation with a machine impersonated by a synthetic voice and an animated face.
- 2. "Multimodal Question Answering" (MQA), supporting request for information about a displayed object.
- 3. Three Uses Cases supporting conversational translation applications. In each Use Case, users can specify whether speech or text is used as input and, if it is speech, whether their speech features are preserved in the interpreted speech:
  - a. "Unidirectional Speech Translation" (UST).
  - b. "Bidirectional Speech Translation" (BST).
  - c. "One-to-Many Speech Translation" (MST).

The current Version of MPAI-MMC has been developed by the MPAI Multimodal Conversation Development Committee (MM-DC). Future versions of the standard may extend the scope of the Use Cases and/or add new Use Cases in the scope of Multimodal Conversation.

MPAI expects to produce future MPAI-MMC Versions supporting enhanced current and new Use Cases.

#### 2.1 Conversation With Emotion (CWE)

When humans have a conversation with other humans, they use use speech and, in constrained cases, text. Their interlocutors may use video. Text, speech and video may convey the emotional state of a conversing human. Retaining "emotion" information in human-machine conversation is a key feature in understanding the meaning of speakers' utterances. Therefore, a conversation system capable of recognising and conveying emotion can improve understanding of the human's utterance and help the machine produce better replies.

The Conversation with Emotion (MMC-CWE) Use Case handles conversation with emotion. It offers a human-machine conversation system where the machine can recognise emotion in the human speech and/or text, while also using the information conveyed by video of the human's face to produce a reply consistent with the human's emotional state.

#### 2.2 Multimodal Question Answering (MQA)

In a Question Answering (QA) System, a machine provides answers to a user's question presented in natural language. Current QA systems, however, can only deal with inputs having the form of text or speech, while their effectiveness could be improved if the requesting human can present to the system also both speech and images. For example, a user might ask "Where can I buy this tool?" while showing the picture of the tool. In the Multimodal Question Answering (MMC-MQA) Use Case, a machine responds to a question expressed by a user in text or speech while showing an object. The machine's response may use text and synthetic speech.

#### 2.3 Unidirectional Speech Translation (UST)

In the Unidirectional Speech Translation (MMC-UST) Use Case, the system is designed to translate speech segments expressed in a language into another language or to produce the textual version of the translated speech. If the desired output is speech, the user can specify whether their speech features (voice colour, emotional charge, etc.) should be preserved in the translated speech.

#### 2.4 Bidirectional Speech Translation (BST)

In the Bidirectional Translation (MMC-BST) Use Case, two people converse, each speaking a different language. The machine translates each input speech into the selected language as speech or text. If the desired output is speech, users can specify whether their speech features (voice colour, emotional charge, etc.) should be preserved in the translated speech.

#### 2.5 One-to-Many Speech Translation (MST)

In the One-to-Many Translation (MMC-MST) Use Case, one person speaking his or her language broadcasts to two or more audience members, each listening, and responding, in a different language as speech or text. If the desired output is speech, users can specify whether their speech features (voice colour, emotional charge, etc.) be preserved in the translated speech.

#### 2.6 Normative content of the Use Cases

Each Use Case normatively defines:

- 1. The Functions of the AIW and of the AIMs.
- 2. The Connections between and among the AIMs
- 3. The Semantics and the Formats of the input and output data of the AIW and the AIMs.

The word *normatively* implies that an Implementation claiming Conformance to:

- 1. An AIW, shall:
  - a. Perform the AIW function specified in the appropriate Section of Chapter 5.
  - b. All AIMs, their topology and connections should conform with the AIW Architecture specified in the appropriate Section of Chapter 5.

- c. The AIW and AIM input and output data should have the formats specified in the appropriate Subsection of Section 6.3.
- 2. An AIM, shall:
  - a. Perform the AIM function specified by the appropriate section of Chapter 5.
  - b. Receive and produce the data specified in the appropriate Subsection of Section 6.1.
  - c. Receive as input and produce as output data having the format specified in Section 6.3.
- 3. A data *Format*, the data shall have the format specified in Section 6.3.

Users of this Technical Specification should note that:

- 1. This Technical Specification defines Interoperability Levels but does not mandate any.
- 2. Implementers decide the Interoperability Level their Implementation satisfies.
- 3. Implementers can use the Reference Software of this Technical Specification to develop their Implementations.
- 4. The Conformance Testing specification can be used to test the conformity of an Implementation to this Standard.
- 5. Performance Assessors can assess the level of Performance of an Implementation based on the Performance Assessment specification of this Standard.
- 6. The MPAI Ecosystem outlined in Annex 2 is governed by [1].
- 7. Implementers and Users should consider the notices and disclaimers of Annex 1.

#### 3 Terms and Definitions

The terms used in this standard whose first letter is capital have the meaning defined in *Table 1*.

Table 1 – Table of terms and definitions

Term	Definition
Degree (of	The intensity of an Emotion as one of "Low," "Medium," and "High."
Emotion)	
Emotion	An attribute indicating a member of a finite set of Emotions.
Emotion	An AIM that recognises the best member, or members, of a finite set of
Recognition	Emotions, as conveyed by a Text or Speech Segment or Video.
Face	A video representing human face
Image Analysis	An AIM that extracts pre-specified Features from videos.
Intention	The result of analysis of the goal of an input question.
Language	An AIM that analyses a natural language Text and returns its Meaning and
Understanding	Emotions.
Meaning	Information – semantic, but also syntactic and structural – extracted from
	input data, i.e., Text, Speech, and Video.
Object Identifier	A unique ID enabling identification of a physical object, whether animate
	or inanimate, so that appropriate language and programs can refer to it.
Pitch	The fundamental frequency of Speech. Pitch is the attribute that makes
	it possible to judge sounds as "higher" and "lower."
Question	An AIM that analyses the Meaning of a question sentence and determines
Analysis	its Intention.
Question	An AIM that analyses the user's question and produces a reply based on the
Answering	user's Intention.
Speech Features	Aspects of a speech segment that enable its description and reproduction,
	e.g., degree of vocal tension, Pitch, etc., and that can be automatically
	recognised and extracted for speech synthesis or other related purposes.

Speech Rate	The number of Speech Units per second.
Speech	An AIM that converts Speech to Text.
Recognition	
Speech Synthesis	An AIM that converts Text or concept to Speech.
Speech Unit	Phoneme, syllable, or word as a segment of Speech.
Text	A collection of characters drawn from a finite alphabet.
Text Translation	An AIM that converts Text in an input language to Text in an output
	language.
Text with	Text marked up with, or associated with, labels or tags indicating emotional
Emotion	or related effects. In this standard, only one emotion is associated with a
	Text.
Vocal Gesture	Vocal but non-verbal elements of an utterance, e.g., laughs, coughs, hesit-
	ation syllables, etc.

#### 4 References

#### 4.1 Normative References

This standard normatively references the following documents, both from MPAI and other standards organisations. MPAI standards are publicly available at https://bit.ly/30vp63g.

- 1. MPAI Standard; The governance of the MPAI ecosystem (MPAI-GME), V1
- 2. MPAI Technical Specification; AI Framework (MPAI-AIF), V1
- 3. MPAI Technical Specification: Context-based Audio Enhancement (MPAI-CAE), V1
- 4. ISO 639; Codes for the Representation of Names of Languages Part 1: Alpha-2 Code.
- 5. ISO/IEC 10646; Information technology Universal Coded Character Set
- 6. ISO/IEC 14496-10; Information technology Coding of audio-visual objects Part 10: Advanced Video Coding
- 7. ISO/IEC 14496-12; Information technology Coding of audio-visual objects Part 12: ISO base media file format
- 8. ISO/IEC 23008-2; Information technology High efficiency coding and media delivery in heterogeneous environments Part 2: High Efficiency Video Coding
- 9. ISO/IEC 23094-1; Information technology General video coding Part 1: Essential Video Coding
- 10. MPAI; The MPAI Statutes; https://mpai.community/statutes/
- 11. MPAI; The MPAI Patent Policy; https://mpai.community/about/the-mpai-patent-policy/.
- 12. Framework Licence of the Multimodal Conversation Technical Specification (MPAI-MMC); https://mpai.community/standards/mpai-mmc/framework-licence/

#### 4.2 Informative References

The references provided here are for information purpose.

- 1. Ekman, Paul (1999), "Basic Emotions", in Dalgleish, T; Power, M (eds.), Handbook of Cognition and Emotion (PDF), Sussex, UK: John Wiley & Sons
- 2. Emotion Markup Language (EmotionML) 1.0; https://www.w3.org/TR/2010/WD-emotionml-20100729/diffmarked.html
- 3. Hobbs J.R., Gordon A.S. (2011) The Deep Lexical Semantics of Emotions. In: Ahmad K. (eds) Affective Computing and Sentiment Analysis. Text, Speech and Language Technology, vol 45. Springer, Dordrecht, https://people.ict.usc.edu/~gordon/publications/EMOT08.PDF and https://www.researchgate.net/publication/227251103\_The\_Deep\_Lexical\_Semantics\_of\_Emotions.

#### **5** Use Case Architectures

#### **5.1** Conversation with Emotion (CWE)

#### **5.1.1** Scope of Use Case

In the Conversation with Emotion (CWE) Use Case, a machine responds to a human's textual and/or vocal utterance in a manner consistent with the human's utterance and emotional state, as detected from the human's text, speech, or face. The machine responds using text, synthetic speech, and a face whose lip movements are synchronised with the synthetic speech and the synthetic machine emotion.

#### 5.1.2 Input/Output Data

The input and output data of the Conversation with Emotion Use Case are:

Input	Comments
Input Selection	Data determining the use of Speech vs Text.
Input Text	Text typed by the human as additional information stream or as a replacement
	of the speech depending on the value of Input Selection.
Input Speech	Speech of the human having a conversation with the machine.
Input Video	Video of the Face of the human having a conversation with the machine.
Output	Comments
Output Text	Text of the Speech produced by the machine.
Output Speech	Synthetic Speech produced by the machine.
Output Video	Video of a Face whose lip movements are synchronised with the Output
	Speech and the synthetic machine emotion.

*Table 2 – I/O Data of Conversation with Emotion* 

#### **5.1.3** Implementation Architecture

The operation of Conversation with Emotion develops as follows:

- 1. Emotion is recognised in the following way and later reflected in production of synthetic speech by the machine:
  - a. A set of Emotion-related cues are extracted from Input Text, Input Speech, and Input Video.
  - b. Each AIM (Language Understanding AIM, Speech Recognition AIM, and Video Analysis AIM) independently extracts Emotion from the corresponding input media.
  - c. The Emotion Fusion AIM fuses all Emotions into the Fused Emotion.
- 2. The Dialog Processing AIM produces a reply based on the Fused Emotion and Meaning from the text analysis.
- 3. The Speech Synthesis (Emotion) AIM produces Output Speech from Text with Emotion.
- 4. The Lips Animation AIM animates the lips of a Face drawn from the Video of Faces KB consistently with the Output Speech and the Output Emotion.

Figure 2 gives the Conversation with Emotion Reference Model including the input/output data, the AIMs and the data exchanged between and among the AIMs.

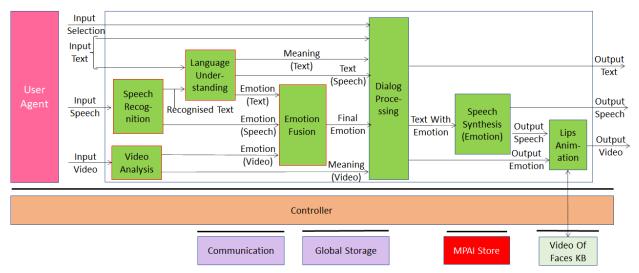


Figure 2 – Reference Model of Conversation With Emotion

#### 5.1.4 AI Modules

The AI Modules of Conversation with Emotion perform the Functions specified in *Table 3*.

AIM	Function
Language	Extracts Meaning (Text) and Emotion (Text) included in Input Text
Understanding	containing natural language.
Speech	Analyses Input Speech and produces Recognised Text and Emotion
Recognition	(Speech).
Video Analysis	Extracts Emotion (Video) carried by Input Video.
<b>Emotion Fusion</b>	Determines the Fused Emotion from Emotion (Text), Emotion (Speech),
	and Emotion (Video).
<b>Dialog Processing</b>	Produces Output Emotion and Output Speech by analysing Meaning
	(Text), and Text (Speech) or Input Text, depending on the value of Input
	Selection.
<b>Speech Synthesis</b>	Produces Output Speech from Text with Emotion.
<b>Lips Animation</b>	Animates the lips of a video obtained by querying the Video Faces KB,
	using the Output Emotion.

 $Table \ 3-AI \ Modules \ of \ Conversation \ with \ Emotion$ 

#### 5.1.5 AIW Metadata

Specified in Annex 5 Section 1.

#### 5.2 Multimodal Question Answering (MQA)

#### 5.2.1 Scope of standard

A human asks a question in natural language expressed as Text or Speech while showing an object to which the question refers. The machine responds to the question with Text and synthetic Speech.

#### 5.2.2 Input/output data

The input and output data of the Multimodal Question Answering Use Case are:

Table 4 – I/O Data of Multimodal Question Answering

Input	Comments
Input Selection	Data determining the use of Speech or Text.
Input Text	Text typed by the human as a replacement for Input Speech.
Input Speech	Speech of the human asking the machine a question.
Input Video	Video of the human showing a held object.
Output	Comments
Output Text	The Text generated by MQA in response to human inputs.
Output Speech	The Speech generated by MQA in response to human inputs.

#### **5.2.3** Implementation Architecture

The operation of Multimodal Question Answering develops in the following way:

- 1. Human asks a question in the form of text or speech depending on the value of the Input Selection.
- 2. Language Understanding extracts the Meaning of the question from Input Text or Input Speech depending on the value of Input Selection.
- 3. Video Analysis identifies the object.
- 4. Question Analysis determines the Intention of the question.
- 5. Question Answering uses Intention and Meaning to produce the answer as Output Text.
- 6. Speech Synthesis (Text) produces the Output Speech from Output Text.

Figure 3 depicts the input/output data, the AIMs and the data exchanged between the AIMs.

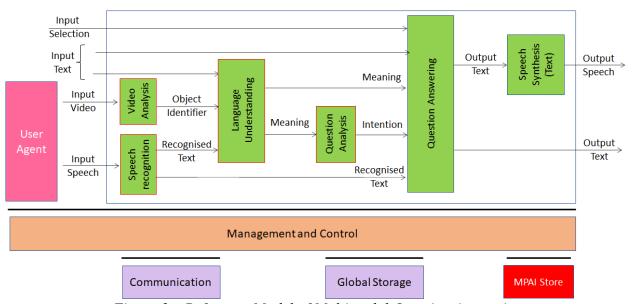


Figure 3 – Reference Model of Multimodal Question Answering

#### 5.2.4 AI Modules

The AI Modules of Multimodal Question Answering are given in *Table 5*.

*Table 5 – AI Modules of Multimodal Question Answering* 

AIM	Function
Video Analysis	Produces the name of the object in focus by analysing Input Video.
<b>Speech Recognition</b>	Produces Recognised Text by recognising Input Speech.

Language Understan-	Produces Meaning by analysing Input Text or Input Speech
ding	depending on the value of Input Selection.
<b>Question Analysis</b>	Determines Intention by analysing Meaning.
<b>Question Answering</b>	Produces Output Text by analysing Input Text or Recognised Text
	depending on the value of Input Selection, Intention and Meaning.
<b>Speech Synthesis (Text)</b>	Converts Output Text to Output Speech.

#### 5.2.5 AIW Metadata

Specified in Annex 6 Section 1.

#### **5.3** Unidirectional Speech Translation (UST)

#### **5.3.1** Scope of Use Case

In Unidirectional Speech Translation (UST), Speech in Language A is translated into Speech in Language B. The flow of control is from Input Speech or Input Text to Translated Text, and then to Output Speech and Output Text. Depending on the value of Input Selection:

- 1. Input Text in Language A is translated into Translated Text in Language B and pronounced as Speech in Language B.
- 2. The Speech features (voice colour, emotional charge, etc.) in Language A are preserved in Language B.

#### 5.3.2 Input/output data

The input and output data of the Unidirectional Speech Translation Use Case are:

Table 6 – I/O Data of Unidirectional Speech Translation

Input	Comments
Input Selection	Determines whether
	1. The input will be in Text or Speech
	2. The Input Speech features are preserved in the Output Speech.
Requested Languages	User-specified input Language (A) and output Language (B).
Input Speech	Speech produced in Language A by a human desiring translation into
	language B.
Input Text	Alternative textual source information to be translated into and pron-
	ounced in language B depending on the value of Input Selection.
Output	Comments
Translated Speech	Input Speech translated into language B preserving the Input Speech
	features in the Output Speech, depending on the value of Input Selec-
	tion.
Translated Text	Text of Input Speech or Input Text translated into language B,
	depending on the value of Input Selection.

#### **5.3.3** Implementation Architecture

Figure 4 describes the input/output data, the AIMs and the data exchanged between AIMs.

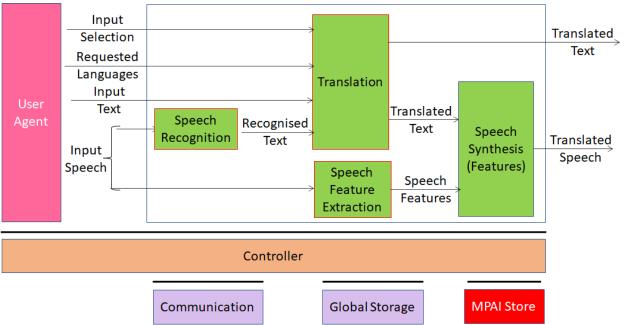


Figure 4 – Reference Model of Unidirectional Speech Translation (UST)

#### 5.3.4 AI Modules

The AI Modules of Unidirectional Speech Translation are given in *Table 7*.

AIMFunctionSpeech RecognitionConverts one Input Speech Segment into Recognised TextTranslationTranslates Input Text or Recognised Text (depending on the value of Input Selection) into the target language.Speech FeatureExtracts Speech Features specific to the speaker (e.g., tones, intonation, intensity, pitch, emotion, speed) from Input Speech.Speech SynthesisProduces Output Speech from Translated Text using the Speech Features, depending on the value of Input Selection.

Table 7 – AI Modules of Unidirectional Speech Translation

#### 5.3.5 AIW Metadata

Specified in Annex 7 Section 1.

#### **5.4** Bidirectional Speech Translation (BST)

#### **5.4.1** Scope of Use Case

In Bidirectional Speech Translation, two people converse, one speaking language A and the other language B. The flow of control (from Input Speech to Translated Text to Output Speech) is identical to that of the Unidirectional case. The difference is that, rather than one such flow, two flows are provided in two different channels – the first from language A to language B, and the second from language B to language A.

Depending on the value of Input Selection

- 1. Input Text in Language A is translated into Translated Text in Language B and pronounced as Speech in Language B.
- 2. The Speech features (voice colour, emotional charge, etc.) in Language A are preserved in Language B.

The same applies for the Language-B-to-Language-A channel.

#### 5.4.2 Input/output data

The input and output data of the Bidirectional Speech Translation Use Case are:

Table 8 – I/O Data of Bidirectional Speech Translation

Input	Comments
Input Selection	Determines whether the input will be Text or Speech.
Requested languages	User-specified input language and output languages
Input Speech1	Speech by human1 desiring spoken translation in the specified language.
Input Text1	Alternative Input Text to be translated to the specified language.
Input Speech2	Speech by human2 desiring spoken translation in the specified language.
Input Text2	Alternative Input Text to be translated to the specified language.
Output	Comments
Output Speech1	Translated Speech of Speaker 1.
Output Text1	Text of the translated Speech of Speaker 1.
Output Speech2	Translated Speech of Speaker 2.
Output Text2	Text of the translated Speech of Speaker 2.

#### **5.4.3** Implementation Architecture

Figure 5 depicts the AIMs and the data exchanged between AIMs.

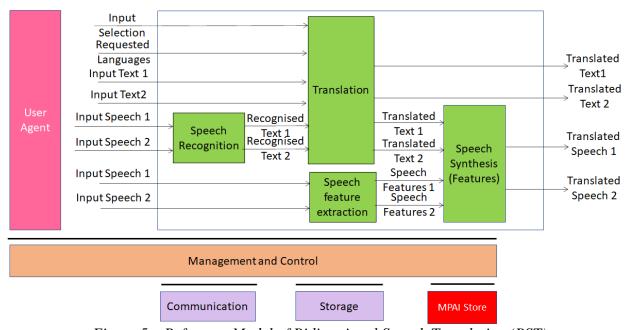


Figure 5 – Reference Model of Bidirectional Speech Translation (BST)

#### 5.4.4 AI Modules

The AI Modules are given in Table 9.

Table 9 – AI Modules of Bidirectional Speech Translation

AIM	Function
1 44114	1 direction

Speech	Converts Input Speech 1 Segment and Input Speech 2 Segment into Recog-
Recognition	nised Text 1 and Recognised Text 2.
Translation	Translates Input Text1 and Input Text 2 (or Recognised Text 1 and Recog-
	nised Text 2) – depending on the value of Input Selection – into Translated
	Text 1 and Translated Text 2.
<b>Speech Feature</b>	Extracts Speech Features 1 and Speech Features 2 from Input Speech 1 and
Extraction	Input Speech 2.
Speech	Produces Translated Speech 1 and Translated Speech 2 from Translated
Synthesis	Text 1 and Translated Text 2, making use of the Speech Features extracted
(Features)	from the corresponding Input Speech segments, depending on the value of
	Input Selection.

#### 5.4.5 AIW Metadata

Specified in Annex 8 Section 1.

#### **5.5** One-to-Many Speech Translation (MST)

#### **5.5.1** Scope of Use Case

In One-to-Many Speech Translation, any person speaking his or her preferred language broadcasts to two or more audience members, each listening, in a different language. The flow of control (from Recognised Text to Translated Text to Output Speech) is identical to that of the Unidirectional case. However, rather than one such flow, multiple paired flows are provided – the first pair from language A to language B and B to A; the second from A to C and C to A; and so on.

Depending on the value of Input Selection (text or speech):

- 1. Input Text in Language A is translated into Translated Text in and pronounced as Speech of all Requested Languages.
- 2. The Speech features (voice colour, emotional charge, etc.) in Language A are preserved in all Requested Languages.

#### 5.5.2 Input/output data

The input and output data of the One-to-Many Speech Translation Use Case are:

Table 10 – I/O Data of One-to-Many Speech Translation

Input	Comments	
Input Selection	Determines whether the input will be in Text or Speech.	
Desired Languages	User-specified input language and translated languages	
Input Speech	Speech produced by human desiring translation and interpretation in a	
	specified set of languages.	
Input Text	Alternative textual source information.	
Output	Comments	
Translated Speech	Speech translated into the Requested Languages.	
Translated Text	Text translated into the Requested Languages.	

#### **5.5.3** Implementation Architecture

Figure 6 depicts the AIMs and the data exchanged between AIMs.

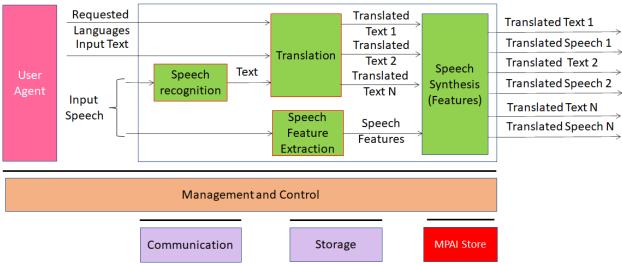


Figure 6 – Reference Model of One-to-Many Speech Translation (MST)

#### 5.5.4 AI Modules

The AI Modules of Personalised Automatic Speech Translation are given in *Table 11*.

AIMFunctionSpeech RecognitionConverts one Input Speech Segment into Recognised TextSpeech FeatureExtracts speaker-specific Speech Features from the Input Speech.ExtractionTranslates one Text input into a set of Translated Texts in the Requested Languages.Speech SynthesisUses the set of Translated Texts and the Speech Features to produce a set of Speech Segments in the Desired Languages.

Table 11 – AI Modules of One-to-Many Speech Translation

#### 5.5.5 AIW Metadata

Specified in Annex 9 Section 1.

#### 6 AI Modules

This Chapter specifies the AIMs and their input and output data employed by all Use Cases specified in this Standard.

Section 6.1 contains general information about the meaning of Interoperability between two AIMs when the two neural networks are cascaded.

Section 6.2 lists the AIMs and their data in tabular form.

Section 6.3 specifies the Formats of the input and output data used in this Standard. The reader is alerted that some data Formats in this Standard are shared with the Context-based Audio Enhancement (MPAI-CAE) Standard [3]. At the current date, however, the specification of such data Formats is repeated verbatim in both Standards.

MPAI plans on creating a future specification that will contain all data Formats that are shared by more than one MPAI Standard.

#### **6.1** AI Module Interoperability

To the extent possible, AIM input and output data are specified so that the inner implementation of an AIM need not be known or considered by cooperating AIMs. In other words, so far as possible, cooperating AIMs are designed to interact as black boxes. However, AIMs based upon the neural network technology currently prevalent in AI systems will generally require closer cooperation – in effect, greater transparency. An AIM receiving neural input in the form of features (vectors) will require some assistance in processing them. The downstream AIM will need either (1) the neural network model used to train the upstream AIM, or (2) a precise specification of the syntax and semantics of the features, so that the downstream AIM can handle the features received from the upstream AIM.

#### 6.2 MPAI-MMC AIMs and their data

#### **6.2.1** Conversation with Emotion (CWE)

Table 12 gives the AIMs and the input/output data of the Conversation with Emotion Use Case.

Table 12 – Conversation with Emotion AIMs and data formats

AIM	Input Data	Output Data
Video analysis	Input Video	Emotion (Video)
Speech recognition	Input Speech	Recognised Text
	_	Emotion (Speech)
Language understanding	Input Text	Meaning (Text)
	Recognised Text	Text (Speech)
		Emotion (Text)
<b>Emotion Fusion</b>	Emotion (Text)	Fused Emotion
	Emotion (Speech)	
	Emotion (Video)	
Dialog processing	Input Selection	Output Text
	Input Text	Text with Emotion
	Meaning (Text)	Output Emotion
	Text (Speech)	
	Fused Emotion	
	Meaning (Speech)	
<b>Speech Synthesis (Emotion)</b>	Text with Emotion	Output Speech
Lips animation	Output Speech	Output Video
	Output Emotion	
	Video of Face	

The AIM Metadata are given in Annex 5 Section 2.

#### **6.2.2** Multimodal Question Answering (MQA)

Table 13 gives the AIMs and the input/output data of the Multimodal Question Answering Use Case.

Table 13 – Multimodal Question Answering AIMs and data formats

AIM	Input Data	Output Data
Speech Recognition	Input Speech	Recognised Text

Video Analysis	Video	Object Identifier
Language understanding	Input Text	Meaning
	Recognised Text	Meaning
Question analysis	Meaning	Intention
<b>Question Answering</b>	Input Selection	Output Text
	Input Text	
	Meaning	
	Intention	
	Recognised Text	
<b>Speech Synthesis (Text)</b>	Output Text	Output Speech

The AIM Metadata are given in Annex 5 Section 2.

#### **6.2.3** Unidirectional Speech Translation (UST)

*Table 14* gives the AIMs and the input/output data of the Unidirectional Speech Translation Use Case.

Table 14 – Unidirectional Speech Translation AIMs and data formats

AIM	Input Data	Output Data
Speech Recognition	Input Speech	Recognised Text
Translation	Input Selection	Translated Text
	Requested Language	
	Input Text	
Speech feature extraction	Input Speech	Speech Features
<b>Speech synthesis (Features)</b>	Translated Text	Translated Speech
	Speech features	

The AIM Metadata are given in Annex 6 Section 2.

#### **6.2.4** Bidirectional Speech Translation (BST)

*Table 15* gives the AIMs and the input/output data of the Bidirectional Speech Translation Use Case.

Table 15 – Bidirectional Speech Translation AIMs and data formats

AIM	Input Data	Output Data
Speech Recognition	Input Speech 1	Recognised Text 1
	Input Speech 2	Recognised Text 2
Translation	Input Selection	Translation Text1
	Requested Languages	Translation Text2
	Input Text 1	
	Input Text 2	
Speech feature extraction	Input Speech 1	Speech Features 1
	Input Speech 2	Speech Features 2
Speech synthesis (Features)	Translation Text1	Output Speech 1
	Translation Text2	Output Speech 2
	Speech Features 1	
	Speech Features 2	

The AIM Metadata are given in Annex 7 Section 2.

#### **6.2.5** One-to-Many Speech Translation (MST)

Table 16 gives the input/output data of the One-to-many Speech Translation Use Case.

Table 16 – One-to-many Speech Translation AIMs and data formats

AIM	Input Data	Output Data	
Speech Recognition	Input Speech	Recognised Text	
Translation	Requested languages	Translated Text 1	
	Input Text		
	Input Speech	Translated Text N	
Speech feature extraction	Input Speech	Speech Features	
<b>Speech synthesis (Features)</b>	Text (Translation result)	Translated Text 1	
	Speech Features	Translated Speech 1	
		Translated Text N	
		Translated Speech N	

The AIM Metadata are given in Annex 4 Section 8.

#### **6.3** Data Formats

The data Formats specified in this Technical Specification are listed in *Table 17*. The first column gives the name of the data Format, the second the subsection where the data Format is specified and the third the Use Case(s) making use of it.

*Table 17 – Data formats* 

Name of Data Format	Subsection	Use Case
Emotion	6.3.1	CWE
Intention	6.3.2	MQA
Language identifier	6.3.3	UST
		BST
		MST
Meaning	6.3.4	CWE
Object identifier	6.3.5	MQA
Speech	6.3.6	CWE
		MQA
		UST
		BST
		MST
Speech Features	6.3.7	UST
	6.3.7	UST
	6.3.7	UST
Text	6.3.8	CWE
		MQA
		UST
		BST
		MST

Text with Emotion	6.3.9	CWE
Video	6.3.10	CWE
Video File	6.3.11	ARP
<b>Video Of Faces KB Query Format</b>	6.3.12	CWE

#### **6.3.1** Emotion

The Syntax and Semantics of Emotion are given by the following clauses.

#### 6.3.1.1 Syntax

```
Human Emotion is represented by.
    "$schema":"http://json-schema.org/draft-07/schema",
    "definitions":{
         "emotionType":{
             "type": "object",
             "properties":{
                  rpercies ...
'emotionDegree":{
    "enum": ["High", "Medium", "Low"]
                },
"emotionName":{
    """numb
                     "type":"number"
                },
"emotionSetName":{
    ""string"
                     "type": "string"
            }
        },
"type":"object",
"tips":{
        "properties":{
    "primary":{
        "$ref":"#/definitions/emotionType"
            },
"secondary":{
    "$ref":"#/definitions/emotionType"
        }
    }
```

#### 6.3.1.2 Semantics

Name	Definition
emotionType	Specifies the Emotion that the input carries.
emotionDegree	Specifies the Degree of Emotion as one of "Low," "Medium," and "High."
emotionName	Specifies the ID of an Emotion listed in <i>Table 19</i> .
emotionSetName	Specifies the name of the Emotion set which contains the Emotion. Emotion set of
	Table 19 – Semantics of the Basic Emotion Set is used as a baseline, but other sets are possible.

Emotions are expressed vocally through combinations of prosody (pitch, rhythm, and volume variations); separable speech effects (such as degrees of voice tension, breathiness, etc.); and vocal gestures (laughs, sobs, etc.).

*Table 18* gives the MPAI standardised three-level Basic Emotion Set partly based on Paul Eckman [1]:

- 1. The EMOTION CATEGORIES column specifies the categories using nouns.
- 2. The GENERAL ADJECTIVAL column gives adjectival labels for general or basic emotions within a category.

The SPECIFIC ADJECTIVAL column gives labels for more specific (sub-categorized) emotions in the relevant category, often (but not always) representing differing degrees of the basic emotion.

Table 15 provides the semantics for each label in the GENERAL ADJECTIVAL and SPECIFIC ADJECTIVAL columns.

An Implementer wishing to extend or replace *Table 18* is requested to do the following:

- 1. Create a new *Table 18* where:
  - a. Proposed additions are clearly marked (in case of extension).
  - b. All Emotions and levels (up to 3) are listed (in case of replacement).
- 2. Create a new Table 15 where:
  - a. the semantics of the Emotions is added to the semantics of the existing emotions (in case of extension).
  - b. is provided (in case of replacement).

The semantics provided should have a level of details comparable to the semantics given in the current Table 15

3. Submit both tables to the MPAI Secretariat.

The appropriate MPAI Development Committee will examine the proposed extension or replacement. Only the adequacy of the proposed new tables in terms of clarity and completeness will be considered. In case the new tables are not clear or complete, a revision of the tables will be requested.

The accepted External Emotion Set will be identified as proposed by the submitter and reviewed by the appropriate MPAI Committee and posted to the MPAI web site.

Table 18 – Basic Emotion Set

EMOTION CATEGORIES	GENERAL ADJECTIVAL	SPECIFIC ADJECTIVAL
ANGER	anger	furious irritated frustrated
APPROVAL, DISAPPROVAL	admiring/approving disapproving indifferent	awed contemptuous
AROUSAL	aroused/excited/energetic	cheerful playful lethargic sleepy
ATTENTION	attentive	expectant/anticipating thoughtful distracted/absent-minded vigilant hopeful/optimistic
BELIEF	credulous	sceptical
CALMNESS	calm	peaceful/serene

		resigned
DISGUST	disgust	loathing
FEAR	fearful/scared	terrified
		anxious/uneasy
HAPPINESS	happy	joyful
		content
		delighted
		amused
HURT	hurt	
	jealous	
INTEREST	interested	fascinated
		curious
		bored
PRIDE/SHAME	proud	guilty/remorseful/sorry
	ashamed	embarrassed
SADNESS	sad	lonely
		grief-stricken
		discouraged
		depressed
		disappointed
SOCIAL DOMINANCE,	arrogant	
CONFIDENCE	confident	
	submissive	
SURPRISE	surprised	astounded
		startled
UNDERSTANDING	comprehending	uncomprehending
		bewildered/puzzled

Table 19 – Semantics of the Basic Emotion Set

ID	Emotion	Meaning	
1	admiring/approving	emotion due to perception that others' actions or results are	
		valuable	
2	amused	positive emotion combined with interest (cognitive)	
3	anger	emotion due to perception of physical or emotional damage or	
		threat	
4	anxious/uneasy	low or medium degree of fear, often continuing rather than	
		instant	
5	aroused/excited/energetic	cognitive state of alertness and energy	
6	arrogant	emotion communicating social dominance	
7	astounded	high degree of surprised	
8	attentive	cognitive state of paying attention	
9	awed	approval combined with incomprehension or fear	
10	bewildered/puzzled	high degree of incomprehension	
11	bored	not interested	
12	calm	relative lack of emotion	
13	cheerful	energetic combined with and communicating happiness	
14	comprehending	cognitive state of successful application of mental models to a	
	_	situation	

15	confident	emotion due to belief in ability	
16	contemptuous	high degree of disapproval	
17	content	medium or low degree of happiness, continuing rather than	
17	Content	instant	
18	credulous	cognitive state of conformance to mental models of a situation	
19	curious	interest due to drive to know or understand	
20	delighted	high degree of happiness, often combined with surprise	
21	depressed	high degree of sadness, continuing rather than instant,	
	1	combined with lethargy (see AROUSAL)	
22	disappointed	sadness due to failure of desired outcome	
23	disapproving	not approving	
24	discouraged	sadness combined with frustration	
25	disgust	emotion due to urge to avoid, often due to unpleasant	
	C	perception or disapproval	
26	distracted/absent-minded	not attentive to present situation due to competing thoughts	
27	embarrassed	shame due to consciousness of violation of social conventions	
28	expectant/anticipating	attentive to (expecting) future event or events	
29	fascinated	high degree of interest	
30	fearful/scared	emotion due to anticipation of physical or emotional pain or	
		other undesired event or events	
31	frustrated	angry due to failure of desired outcome	
32	furious	high degree of anger	
33	grief-stricken	sadness due to loss of an important social contact	
34	guilty/remorseful/sorry	shame due to consciousness of hurting or damaging others	
35	happy	positive emotion, often continuing rather than instant	
36	hopeful/optimistic	expectation of good outcomes	
37	hurt	emotion due to perception that others have caused social pain	
		or embarrassment	
38	indifferent	neither approving nor disapproving	
39	interested	cognitive state of attentiveness due to salience or appeal to	
		emotions or drives	
40	irritated	low or medium degree of anger	
41	jealous	emotion due to perception that others are more fortunate or	
		successful	
42	joyful	high degree of happiness, often due to a specific event	
43	lethargic	not aroused	
44	loathing	high degree of disgust	
45	lonely	sadness due to insufficient social contact	
46	peaceful/serene	calm combined with low degree of happiness	
47	playful	energetic and communicating willingness to play	
48	proud	emotion due to perception of positive social standing	
49	resigned	calm due to acceptance of failure of desired outcome, often	
50	1	combined with low degree of sadness	
50	sad	negative emotion, often continuing rather than instant, often	
E 1	4:1	associated with a specific event	
51	sceptical	not credulous	
52	sleepy	not aroused due to need for sleep	
53	startled	surprised by a sudden event or perception	
54	submissive	emotion communicating lack of social dominance	

55	surprised	cognitive state due to violation of expectation	
56	terrified	high degree of fear	
57	thoughtful	attentive to thoughts	
58	uncomprehending	not comprehending	
59	vigilant	high degree of expectation or attentiveness	

#### 6.3.2 Intention

This subclause specifies data formats to describe intention, the outputs of Question analysis AIM. The "intention" consists of the following elements.

- qtopic
- qfocus
- qLAT
- qSAT

#### 6.3.2.1 Syntax

#### 6.3.2.2 Semantics

Name	Definition
Intention	Provides abstracts of Intention of User Question using properties: qtopic, qfocus, qLAT, qSAT and qdomain
qtopic	Indicates the topic of the question. Question topic is the object or event that the question is about.  Ex. of Qtopic is King Lear in "Who is the author of King Lear?".
qfocus	Indicates the focus of the question, which is the part of the question that, if replaced by the answer, makes the question a stand-alone statement. Ex. What, where, who, what policy. Which river, etc.  Example.  Question: Who is the president of USA? (The word "Who" is the focus of the question and it will be replaced by "Biden" in the Answer.)  Answer: Biden is the president of USA.
qLAT	Indicates the lexical answer type of the question.

Name	Definition
qSAT	Indicates the semantic answer type of the question. QSAT corresponds to Named Entity type of the language analysis results.
qdomain	Indicates the domain of the question such as "science", "weather", "history".  Ex. Who is the third king of Yi dynasty in Korea? (qdomain: history)

The following example shows the question analysis result of the user's question, "Who is the author of King Lear?" The question analysis result in the example shows that the domain of the question is "Literature," the topic of the question is "King Lear", and the focus of the question is "Who."

```
{
  "intention":[
     {
        "qdomain":"Literature",
        "qtopic":"King Lear ",
        "qfocus":"who ",
        "qLAT":"author ",
        "qSAT":"person "
     }
  ]
}
```

The following example shows the result of the analysed question of "How do you make Kimchi?" The question analysis result in the example shows that the domain of the question is "Cooking", the topic of the question is "Kimchi", the focus of the question is "how".

```
{
  "intention":[
      {
          "qdomain":"Cooking",
          "qtopic":"Kimchi",
          "qfocus":"How ",
          "qLAT":"cooking method ",
          "qSAT":"method "
      }
  ]
}
```

#### 6.3.3 Language identifier

Represented as specified by ISO 639 – Codes for the Representation of Names of Languages — Part 1: Alpha-2 Code.

#### 6.3.4 Meaning

This subclause specifies data formats to describe meaning which is the result of natural language analysis. The "meaning" consists of the following elements.

- POS\_tagging
- NE\_tagging
- Dependency\_tagging

```
6.3.4.1 Syntax
 "$schema":"http://json-schema.org/draft-07/schema",
  "definitions":{
   "meaning":{
     "type": "object",
      "properties":{
       "POS_tagging":{
         "POS_tagging_set":{
           "type":"string"
         },
         " POS_tagging_result":{
           "type":"string"
       "NE_tagging":{
         "NE_tagging_set":{
           "type":"string"
         },
         " NE_tagging_result":{
           "type":"string"
       },
       "dependency_tagging":{
         "dependency_tagging_set":{
           "type":"string"
         },
         "dependency_tagging_result":{
           "type":"string"
         }
       },
       "SRL_tagging":{
         " SRL_tagging_set":{
           "type":"string"
         },
         " SRL_tagging_result":{
           "type":"string"
   },
   "type": "object",
   "properties":{
      "primary":{
    "$ref":"#/definitions/meaning"
     },
     "secondary":{
       "$ref":"#/definitions/meaning"
```

} }

#### 6.3.4.2 Semantics

Name	Definition	
Meaning	Provides an abstract of description of natural language analysis results.	
POS_tagging	Indicates POS tagging results including information on the POS tagging set and tagged results of the User question. POS: Part of Speech such as noun, verb, etc.	
NE_tagging	Indicates NE tagging results including information on the NE tagging set and tagged results of the User question. NE: Named Entity such as Person, Organisation, Fruit, etc.	
dependency_tagging	Indicates dependency tagging results including information on the dependency tagging set and tagged results of the User question. Dependency indicates the structure of the sentence such as subject, object, head of the relation, etc.	
SRL_tagging	Indicates SRL (Semantic Role Labelling) tagging results including information on the SRL tagging set and tagged results of the User question. SRL indicates the semantic structure of the sentence such as agent, location, patient role, etc.	

### 6.3.5 Object Identifier

An object is identified as follows.

```
6.3.5.1 Syntax
```

```
"$schema":"http://json-schema.org/draft-07/schema",
"definitions":{
  "objectIdentifier":{
    "type":"object",
    "properties":{
      "objectImageLabel":{
        "type":"string"
     },
"confidenceLevel":{
"type":"integer"
    }
  }
"type":"object",
"properties":{
  "primary":{
    "$ref":"#/definitions/ObjectIdentifierType"
  "secondary":{
    "$ref":"#/definitions/ObjectIdentifierType"
}
```

#### 6.3.5.2 Semantics

Name	Definition
objectIdentifier	Provides the description of the recognised object.
objectImageLabel	Indicates the recognised object's label in the object image.
confidenceLevel	Indicates the confidence level of the object image label recognised by the "Video analysis".

#### **6.3.6** Speech

Digital representation of analogue speech sampled at a frequency between 8 kHz and 96 kHz with a number of bits between 16 bits/sample and 24 bits/sample PCM values.

#### **6.3.7** Speech Features

Speech Features are digitally represented as follows.

#### 6.3.7.1 Syntax

```
"$schema": "http://json-schema.org/draft-07/schema",
"definitions":{
  "SpeechFeatures":{
    "type":"object",
   "properties":{
     "pitch":{
       "type":"real"
     },
     "tone":{
       "type":"ToneType"
     },
     "intonation":[
         "type_p":"pitch",
         "type_s":"speed",
         "type_i":"intensity"
       }
     ],
     "intensity":{
       "type":"real"
     },
     "speed":{
        "type":"real",
     },
     "emotion":{
       "type": "EmotionType"
     "NNSpeechFeatures":{
       "type": "vector of floating point"
```

```
}
"type":"object",
"properties":{
  "primary":{
   "$ref":"#/definitions/SpeechFeatureType"
  "secondary":{
   "$ref":"#/definitions/SpeechFeatureType"
"$schema": "http://json-schema.org/draft-07/schema",
"definitions":{
  "ToneType":{
   "type":"object",
   "properties":{
     "toneName":{
       "type":"string"
     "toneSetName":{
       "type":"string"
   }
  "type":"object",
  "properties":{
    "primary":{
     "$ref":"#/definitions/ToneType"
   },
   "secondary":{
     "$ref":"#/definitions/ToneType"
```

#### 6.3.7.2 Semantics

Name	Definition
SpeechFeatures	Indicates characteristic elements extracted from the input speech, specifically pitch, tone, intonation, intensity, speed, emotion, and NNspeechFeatures.
NNSpeechFeatures	Indicates specifically neural-network-based characteristic elements extracted from the input speech by Neural Network
pitch	Indicates the fundamental frequency of Speech expressed as a real number indicating frequency as Hz (Hertz).

Name	Definition
tone	Tone is a variation in the pitch of the voice while speaking expressed as human readable words as in <i>Table 20</i> .
ToneType	Indicates the Tone that the input speech carries.
intonation	A variation of the pitch, intensity and speed within a time period measured in seconds.
intensity	Energy of Speech expressed as a real number indicating dBs (decibel).
speed	Indicates the Speech Rate as a real number indicating specified linguistic units (e.g., Phonemes, Syllables, or Words) per second.
emotion	Indicates the Emotion that the input speech carries.
EmotionType	Indicates the Emotion that the input speech carries.
toneName	Specifies the name of a Tone.
toneSetName	Name of the Tone set which contains the Tone. Tone set is used as a baseline, but other sets are possible.

Note: The semantics of "tone" defines a basic set of elements characterising tone. Elements can be added to the basic set or new sets defined using the registration procedure defined for Emotion Sets (6.3.1).

Table 20 – Basic Tones

TONE CATEGORIES	ADJECTIVAL	Semantics
FORMALITY	formal	serious, official, polite
	informal	everyday, relaxed, casual
ASSERTIVENESS	assertive	certain about content
	factual	neutral about content
	hesitant	uncertain about content
REGISTER (per situation or use	conversational	appropriate to an informal speaking
case)	directive	related to commands or requests for
		action

#### **6.3.8** Text

The Format of Input Text, Output Text and Recognised Text is provided by ISO/IEC 10646; Information technology – Universal Coded Character Set [5].

#### **6.3.9** Text with Emotion

Text With Emotion is digitally represented as follows.

#### 6.3.9.1 Syntax

```
{
    "$schema":"http://json-schema.org/draft-07/schema",
    "definitions":{
```

```
"TextWithEmotionType":{
    "type":"object",
    "properties":{
        "text":{"type":"string"},
        "emotionDegree":{"type":"string"},
        "emotionSetName":{"type":"string"}
    }
}

"type":"object",
"properties":{
    "primary":{"$ref":"#/definitions/TextWithEmotionType"},
    "secondary":{"$ref":"#/definitions/TextWithEmotionType"}}
}
```

#### 6.3.9.2 Semantics

Name	Definition
TextWithEmotionType	Indicates the Emotion that the text carries.
emotionDegree	Indicates the Degree of the Emotion expressed as human readable words: "Low", "Medium", "High".
emotionName	Indicates the name of the Emotion.
emotionSetName	Name of the Emotion Set which used to describe the Emotion: Basic, Extended or Proprietary Emotion Set (6.3.1).

#### 6.3.10 Video

Video satisfies the following specifications:

- 1. Pixel shape: square
- 2. Bit depth: 8 or 10 bits/pixel
- 3. Aspect ratio: 4/3 or 16/9
- 4. 640 < # of horizontal pixels < 1920
- 5. 480 < # of vertical pixels < 1080
- 6. Frame frequency 50-120 Hz
- 7. Scanning: progressive
- 8. Colorimetry: ITU-R BT709 or BT2020
- 9. Colour format: RGB or YUV
- 10. Compression:
  - a. uncompressed;
  - b. if compressed, compression according to one of the following standards: MPEG-4 AVC [6], MPEG-H HEVC [8], MPEG-5 EVC [9]

#### 6.3.11 Video File

The Format of a Video MP4 File Format [7].

#### 6.3.12 Video of Faces KB Query Format

Data Specification: All faces in the Video of Faces KB shall be aligned.

Input: The Video of Faces KB is queried with an Emotion. Output: The response is a Video File of a human face.

### Annex 1 – MPAI-wide terms and definitions

The Terms used in this standard whose first letter is capital and are not already included in *Table 1* are defined in *Table 21*.

Table 21 – MPAI-wide Terms

Term	Definition
Access	Static or slowly changing data that are required by an application such as
	domain knowledge data, data models, etc.
AI Framework	The environment where AIWs are executed.
(AIF)	
AI AIMName	A data processing element receiving AIM-specific Inputs and producing
(AIM)	AIM-specific Outputs according to according to its Function. An AIM
	may be an aggregation of AIMs.
AI Workflow	A structured aggregation of AIMs implementing a Use Case receiving
(AIW)	AIW-specific inputs and producing AIW-specific outputs according to
	the AIW Function.
Application	An MPAI Standard designed to enable a particular application domain.
Standard	
Channel	A connection between an output port of an AIM and an input port of an
	AIM. The term "connection" is also used as synonymous.
Communication	The infrastructure that implements message passing between AIMs
Component	One of the 7 AIF elements: Access, Communication, Controller, Internal
	Storage, Global Storage, MPAI Store, and User Agent
Conformance	The attribute of an Implementation of being a correct technical Implem-
	entation of a Technical Specification.
Conformance	An entity authorised by MPAI to Test the Conformance of an Implem-
Tester	entation.
Conformance	The normative document specifying the Means to Test the Conformance
Testing	of an Implementation.
Conformance	Procedures, tools, data sets and/or data set characteristics to Test the
Testing Means	Conformance of an Implementation.
Connection	A channel connecting an output port of an AIM and an input port of an
	AIM.
Controller	A Component that manages and controls the AIMs in the AIF, so that
	they execute in the correct order and at the time when they are needed
Data Format	The standard digital representation of data.
Data Semantics	The meaning of data.
Ecosystem	The ensemble of the following actors: MPAI, MPAI Store, Implementers,
	Conformance Testers, Performance Testers and Users of MPAI-AIF Im-
	plementations as needed to enable an Interoperability Level.
Explainability	The ability to trace the output of an Implementation back to the inputs
	that have produced it.
Fairness	The attribute of an Implementation whose extent of applicability can be
	assessed by making the training set and/or network open to testing for
	bias and unanticipated results.
Function	The operations effected by an AIW or an AIM on input data.
Global Storage	A Component to store data shared by AIMs.
Internal Storage	A Component to store data of the individual AIMs.

Γ	
Identifier	A name that uniquely identifies an Implementation.
Implementation	1. An embodiment of the MPAI-AIF Technical Specification, or
	2. An AIW or AIM of a particular Level (1-2-3) conforming with a Use
	Case of an MPAI Application Standard.
Interoperability	The ability to functionally replace an AIM with another AIM having the
	same Interoperability Level
Interoperability	The attribute of an AIW and its AIMs to be executable in an AIF Implem-
Level	entation and to:
	1. Be proprietary (Level 1)
	2. Pass the Conformance Testing (Level 2) of an Application Standard
	3. `Pass the Performance Testing (Level 3) of an Application Standard.
Knowledge Base	Structured and/or unstructured information made accessible to AIMs via
	MPAI-specified interfaces
Message	A sequence of Records transported by Communication through Channels.
Normativity	The set of attributes of a technology or a set of technologies specified by
	the applicable parts of an MPAI standard.
Performance	The attribute of an Implementation of being Reliable, Robust, Fair and
	Replicable.
Performance	The normative document specifying the procedures, the tools, the data
Assessment	sets and/or the data set characteristics to Assess the Grade of Performance
	of an Implementation.
Performance	Procedures, tools, data sets and/or data set characteristics to Assess the
Assessment Means	Performance of an Implementation.
Performance	An entity authorised by MPAI to Assess the Performance of an
Assessor	Implementation in a given Application domain
Profile	A particular subset of the technologies used in MPAI-AIF or an AIW of
	an Application Standard and, where applicable, the classes, other subsets,
	options and parameters relevant to that subset.
Record	A data structure with a specified structure
Reference Model	The AIMs and theirs Connections in an AIW.
Reference Software	A technically correct software implementation of a Technical Specific-
	ation containing source code, or source and compiled code.
Reliability	The attribute of an Implementation that performs as specified by the
	Application Standard, profile and version the Implementation refers to,
	e.g., within the application scope, stated limitations, and for the period of
	time specified by the Implementer.
Replicability	The attribute of an Implementation whose Performance, as Assessed by a
	Performance Assessor, can be replicated, within an agreed level, by
	another Performance Assessor.
Robustness	The attribute of an Implementation that copes with data outside of the
	stated application scope with an estimated degree of confidence.
Scope	The domain of applicability of an MPAI Application Standard
Service Provider	An entrepreneur who offers an Implementation as a service (e.g., a
	recommendation service) to Users.
Standard	The ensemble of Technical Specification, Reference Software, Confor-
	mance Testing and Performance Assessment of an MPAI application
	Standard.
Technical	(Framework) the normative specification of the AIF.
Specification	, , , , , , , , , , , , , , , , , , ,
	ı

	(Application) the normative specification of the set of AIWs belonging to
	an application domain along with the AIMs required to Implement the
	AIWs that includes:
	1. The formats of the Input/Output data of the AIWs implementing the
	AIWs.
	2. The Connections of the AIMs of the AIW.
	3. The formats of the Input/Output data of the AIMs belonging to the
	AIW.
Testing Laboratory	A laboratory accredited by MPAI to Assess the Grade of Performance of
	Implementations.
Time Base	The protocol specifying how Components can access timing information
Topology	The set of AIM Connections of an AIW.
Use Case	A particular instance of the Application domain target of an Application
	Standard.
User	A user of an Implementation.
User Agent	The Component interfacing the user with an AIF through the Controller
Version	A revision or extension of a Standard or of one of its elements.

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# **Annex 3 – The Governance of the MPAI Ecosystem (Informative)**

#### **Level 1 Interoperability**

With reference to Figure 1 MPAI issues and maintains a standard – called MPAI-AIF – whose components are:

- 1. An environment called AI Framework (AIF) running AI Workflows (AIW) composed of interconnected AI Modules (AIM) exposing standard interfaces.
- 2. A distribution system of AIW and AIM Implementation called MPAI Store from which an AIF Implementation can download AIWs and AIMs.

A Level 1 Implementation shall be an Implementation of the MPAI-AIF Technical Specification executing AIWs composed of AIMs able to call the MPAI-AIF APIs.

Implementers' Upload to the MPAI Store and have globally distributed Implementations of benefits - AIFs conforming to MPAI-AIF.

- AIWs and AIMs performing proprietary functions executable in AIF.

Users' benefits Rely on Implementations that have been tested for security.

MPAI Store's - Tests the Conformance of Implementations to MPAI-AIF.

- Verifies Implementations' security, e.g., absence of malware.

- Indicates unambiguously that Implementations are Level 1.

#### **Level 2 Interoperability**

In a Level 2 Implementation, the AIW shall be an Implementation of an MPAI Use Case, and the AIMs shall conform with an MPAI Application Standard.

Implementers'	Upload to the MPAI Store and have globally distributed Implementations of			
benefits	AIFs conforming to MPAI-AIF.			
	- AIWs and AIMs conforming to MPAI Application Standards.			
Users'	- Rely on Implementations of AIWs and AIMs whose Functions have been			
benefits	reviewed during standardisation.			
	- Have a degree of Explainability of the AIW operation because the AIM			
	Functions and the data Formats are known.			
Market's	- Open AIW and AIM markets foster competition leading to better products.			
benefits	- Competition of AIW and AIM Implementations fosters AI innovation.			
MPAI Store's	- Tests Conformance of Implementations with the relevant MPAI Standard.			
role	- Verifies Implementations' security.			
	- Indicates unambiguously that Implementations are Level 2.			

#### **Level 3 Interoperability**

MPAI does not generally set standards on how and with what data an AIM should be trained. This is an important differentiator that promotes competition leading to better solutions. However, the performance of an AIM is typically higher if the data used for training are in greater quantity and more in tune with the scope. Training data that have large variety and cover the spectrum of all cases of interest in breadth and depth typically lead to Implementations of higher "quality". For Level 3, MPAI normatively specifies the process, the tools and the data or the characteristics of the data to be used to Assess the Grade of Performance of an AIM or an AIW.

Implementers'	May claim their Implementations have passed Performance Assessment.
benefits	
Users'	Get assurance that the Implementation being used performs correctly, e.g., it
benefits	has been properly trained.

Market's Implementations' Performance Grades stimulate the development of more

benefits Performing AIM and AIW Implementations.

MPAI Store's - Verifies the Implementations' security

role - Indicates unambiguously that Implementations are Level 3.

## The MPAI ecosystem

The following *Figure 7* is a high-level description of the MPAI ecosystem operation applicable to fully conforming MPAI implementations:

- 1. MPAI establishes and controls the not-for-profit MPAI Store (step 1).
- 2. MPAI appoints Performance Assessors (step 2).
- 3. MPAI publishes Standards (step 3).
- 4. Implementers submit Implementations to Performance Assessors (step 4).
- 5. If the Implementation Performance is acceptable, Performance Assessors inform Implementers (step 5a) and MPAI Store (step 5b).
- 6. Implementers submit Implementations to the MPAI Store (step 6); The Store Tests Conformance and security of the Implementation.
- 7. Users download Implementations (step 7).

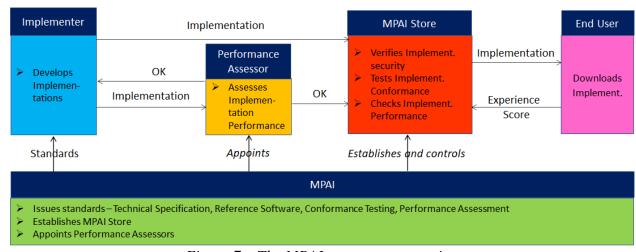


Figure 7 – The MPAI ecosystem operation

## **Annex 4 – Patent declarations**

The MPAI Multimodal Conversation (MPAI-MMC) Technical Specification has been developed according to the process outlined in the MPAI Statutes [10] and the MPAI Patent Policy [11]. The following entities have agreed to licence their standard essential patents reading on the MPAI Multimodal Conversation (MPAI-MMC) Technical Specification according to the MPAI-AIF Framework Licence [12]:

Entity	Name	Email address	
ETRI	Songwon Lee	lsw84@etri.re.k	
KLleon	Jisu Kang	jisu.kang@klleon.io	
Speech Morphing, Inc.	Fathy Yassa	fathy@speechmorphing.com	

#### Annex 5 – AIW and AIM Metadata of MMC-CWE

## 1 AIW metadata for CWE

```
"$schema": "https://json-schema.org/draft/2020-12/schema",
   "$id": "https://mpai.community/standards/resources/MPAI-AIF/V1/AIW-AIM-
metadata.schema.json",
   "title": "CWE AIF v1 AIW/AIM metadata",
   "Identifier":{
      "ImplementerID":100,
       "Specification":{
          "Standard": "MPAI-MMC",
          "AIW": "MMC-CWE", "AIM": "MMC-CWE",
          "Version":"1"
      }
   },
   "APIProfile":"Main",
   "Description": This AIF is used to call the AIW of CWE",
   "Types":[
      {
          "Name": "Speech_t",
          "Type":"uint16[]"
      },
          "Name":"Video_t",
          "Type":" uint24[]"
      },
          "Name": "Text_t",
          "Type":"{uint8[] | uint16[]}"
      }
   "Ports":[
      {
          "Name": "InputSelection",
          "Direction":"InputOutput",
"RecordType":"{Enum Text | Enum Speech}",
          "Technology": "Software",
"Protocol": "",
          "IsRemote":false
      },
          "Name": "InputText",
          "Direction": "InputOutput",
          "RecordType":"Text_t",
          "Technology": "Software",
          "Protocol":"",
          "IsRemote":false
      },
          "Name": "InputSpeech",
          "Direction": "InputOutput",
          "RecordType": "Speech t",
          "Technology": "Software",
          "Protocol":"",
          "IsRemote":false
      },
```

```
"Name": "InputVideo",
       "Direction": "InputOutput",
       "RecordType":"Video_t",
       "Technology": "Software",
"Protocol": "",
       "IsRemote":false
   },
   {
       "Name":"OutputText",
       "Direction": "OutputInput",
       "RecordType":"Text_t",
       "Technology": "Software",
"Protocol": "",
       "IsRemote":false
   },
       "Name": "OutputSpeech",
       "Direction": "OutputInput",
       "RecordType": "Speech_t",
       "Technology": "Software",
       "Protocol":"",
       "IsRemote":false
   },
       "Name":"OuputVideo",
       "Direction": "Output Input",
       "RecordType":"Video_t",
       "Technology": "Software",
"Protocol": "",
       "IsRemote":false
   }
],
"SubAIMs":[
       "Name": "SpeechRecogniton",
       "Identifier":{
          "ImplementerID":100,
          "Specification":{
              "Standard": "MPAI-MMC",
              "AIW": "MMC-CWE",
              "AIM": "SpeechRecogniton",
              "Version":"1"
          }
       }
   },
       "Name": "VideoAnalysis",
       "Identifier":{
          "ImplementerID":100,
          "Specification":{
              "Standard": "MPAI-MMC",
              "AIW": "MMC-CWE",
              "AIM": "VideoAnalysis",
              "Version":"1"
          }
      }
```

```
"Name": "LanguageUnderstanding",
   "Identifier":{
      "ImplementerID":100,
      "Specification":{
         "Standard": "MPAI-MMC",
          "AIW": "MMC-CWE",
          "AIM":"LanguageUnderstanding",
          "Version": 1"
      }
   }
},
{
   "Name": "EmotionFusion",
   "Identifier":{
      "ImplementerID":100,
      "Specification":{
          "Standard": "MPAI-MMC",
         "AIW":"MMC-CWE",
          "AIM": "EmotionFusion",
          "Version":"1"
      }
   }
},
{
   "Name": "DialogProcessing",
   "Identifier":{
      "ImplementerID":100,
      "Specification":{
         "Standard": "MPAI-MMC",
          "AIW": "MMC-CWE",
          "AIM": "DialogProcessing",
          "Version":"1"
      }
   }
},
   "Name": "SpeechSynthesis",
   "Identifier":{
      "ImplementerID":100,
      "Specification":{
          "Standard": "MPAI-MMC",
          "AIW": "MMC-CWE",
          "AIM": "SpeechSynthesis",
          "Version":"1"
      }
   }
},
   "Name": "LipsAnimation",
   "Identifier":{
      "ImplementerID":100,
      "Specification":{
          "Standard": "MPAI-MMC",
          "AIW": "MMC-CWE",
          "AIM": "LipsAnimation",
          "Version":"1"
      }
   }
}
```

```
],
"Topology":[
   {
       "Output":{
          "AIMName":"",
          "PortName": "InputSelection"
       "Input":{
          "AIMName": "DialogueProcessing",
          "PortName": "InputSelection"
       }
   },
{
       "Output":{
          "AIMName":"",
"PortName":"InputText1"
      },
"Input":{
           "AIMName":"LanguageUnderstanding",
          "PortName": "InputText1"
       }
   },
       "Output":{
          "AIMName":"",
          "PortName": "InputText2"
      },
"Input":{
"'TMNa
          "AIMName": "LanguageUnderstanding",
          "PortName": "InputText2"
       }
   },
       "Output":{
          "AIMName": "LanguageUnderstanding",
          "PortName": "Text(Speech)"
      },
"Input":{
"^TMNar
          "AIMName": "DialogProcessing",
          "PortName": "Text(Speech)"
       }
   },
{
       "Output":{
          "AIMName": "DialogProcessing",
          "PortName": "OutputText"
      },
"Input":{
"^TMNar
          "AIMName":"",
          "PortName": "OutputText"
       }
   },
       "Output":{
          "AIMName":"",
          "PortName": "InputSpeech"
      },
"Input":{
"'TMNai
          "AIMName": "SpeechRecognition",
```

```
"PortName": "InputSpeech"
   }
},
   "Output":{
      "AIMName": "SpeechSynthesis(Emotion)",
      "PortName": "SpeechSegment"
   },
"Input":{
"^TMNar
      "AIMName":"LipsAnimation",
      "PortName": "SpeechSegment"
   }
},
   "Output":{
      "AIMName": "SpeechSynthesis(Emotion)",
      "PortName": "OutputSpeech"
   },
"Input":{
      "AIMName":"",
      "PortName": "OuputSpeech"
   }
},
   "Output":{
      "AIMName":""
      "PortName": "InputVideo"
   "Input":{
       "AIMName":"VideoAnalysis",
      "PortName": "InputVideo"
   }
},
   "Output":{
      "AIMName": "LipsAnimation",
      "PortName": "OutputVideo"
   },
"Input":{
"'TMNa
      "AIMName":"".
      "PortName": "OutputVideo"
   }
},
{
   "Output":{
      "AIMName": "SpeechRecognition",
      "PortName": "RecognisedText"
   },
"Input":{
      "AIMName":"LanguageUnderstanding",
      "PortName": "RecognisedText"
   }
},
   "Output":{
      "AIMName": "LanguageUnderstanding",
      "PortName": "Meaning(Text)"
   },
"Input":{
```

```
"AIMName": "DialogProcessing",
       "PortName": "Meaning(Text)"
   }
},
{
   "Output":{
       "AIMName": "VideoAnalysis",
       "PortName": "Meaning(Video)"
   },
"Input":{
"'TMNa
       "AIMName": "DialogProcessing",
       "PortName": "Meaning(Video)"
   }
},
{
   "Output":{
       "AIMName": "LanguageUnderstanding",
       "PortName": "Emotion(Text)"
   },
"Input":{
"`TMNa
       "AIMName": "EmotionFusion",
       "PortName": "Emotion(Text)"
   }
},
   "Output":{
       "AIMName": "SpeechRecognition",
       "PortName": "Emotion(Speech)"
  },
"Input":{
"^™Na
       "AIMName": "EmotionFusion",
       "PortName": "Emotion(Speech)"
   }
},
   "Output":{
       "AIMName": "VideoAnalysis",
       "PortName": "Emotion(Video)"
   },
"Input":{
"^ TMNar
       "AIMName": "EmotionFusion",
       "PortName": "Emotion(Video)"
   }
},
   "Output":{
       "AIMName": "EmotionFusion",
       "PortName": "FinalEmotion"
   },
   "Input":{
       "AIMName": "DialogProcessing",
       "PortName": "FinalEmotion"
   }
},
   "Output":{
       "AIMName": "DialogProcessing",
       "PortName": "FinalEmotion"
   },
```

```
"Input":{
          "AIMName": "LipsAnimation",
          "PortName": "FinalEmotion"
   },
   {
      "Output":{
          "AIMName": "DialogProcessing",
          "PortName": "TextWithEmotion"
      },
"Input":{
"'TMNa
          "AIMName": "SpeechSynthesis(Emotion)",
          "PortName": "TextWithEmotion"
      }
   }
],
"Implementations":[
      "BinaryName":"cwe.exe",
      "Architecture": "x64",
      "OperatingSystem": "Windows",
      "Version":"v0.1",
      "Source": "AIMStorage",
      "Destination":""
   }
],
"ResourcePolicies":[
   {
      "Name": "Memory",
      "Minimum": "50000",
      "Maximum":"100000",
      "Request": "75000"
   },
      "Name": "CPUNumber",
      "Minimum":"1",
      "Maximum":"2"
      "Request":"1"
   },
      "Name": "CPU: Class",
      "Minimum": "Low",
      "Maximum": "High",
      "Request": "Medium"
   },
      "Name": "GPU: CUDA: FrameBuffer",
      "Minimum":"11GB_GDDR5X",
      "Maximum": "8GB_GDDR6X",
      "Request":"11GB_GDDR6"
   },
      "Name": "GPU: CUDA: Memory Speed",
      "Minimum": "1.60GHz",
      "Maximum":"1.77GHz",
      "Request":"1.71GHz"
   },
      "Name": "GPU: CUDA: Class",
```

```
"Minimum": "SM61",
         "Maximum":"SM86"
         "Request":"SM75"
      },
      {
          "Name": "GPU: Number",
          "Minimum":"1",
         "Maximum":"1",
         "Request":"1"
      }
   "Documentation":[
      {
          "Type": "tutorial",
          "URI": "https://mpai.community/standards/mpai-mmc/"
   ]
}
```

#### 2 AIM metadata

## 2.1 SpeechRecognition

```
{
    "Identifier":{
         "ImplementerID": "100",
         "Specification":{
             "Name":"MMC",
"AIW":"CWE",
             "AIM": "VideoAnalysis",
             "Version":"1"
        },
"Description":"This AIM implements video analysis function for MMC-CWE.",
"Types":[
            {
                 "Name":"Video_t",
"Type":"uint24[]"
             },
                 "Name":"emotion_t",
"Type":"{byte emotionDegree; string<256 emotionName; string<256 me}"
emotionSetName}
             },
             {
                 "Name":"Meaning_t",
"Type":"{Tagging_t_POS_tagging; Tagging_t NE_tagging; Tagging_t
dependency_tagging; Tagging_t SRL_tagging}"
        ],
"Ports":[
             {
                 "Name":"InputVideo",
                 "Direction":"InputOutput",
"RecordType":"Video_t",
"Technology":"Software",
"Protocol":"",
                 "IsRemote":false
            },
{
                 "Name": "Emotion(Video)",
                 "Direction":"OutputInput",
"RecordType":"Emotion_t",
"Technology":"Software",
"Protocol":"",
                 "IsRemote":false
            },
{
```

```
"Direction": "OutputInput",
"RecordType": "Meaning_t",
"Technology": "Software",
"Protocol": ",
                    "IsRemote":false
           ],
"SUbAIMs":[
           ],
"Topology":[
           ],
"Implementations":[
           ],
"Documentation":[
                     "Type":"Tutorial",
                     "URI": "https://mpai.community/standards/mpai-mmc/"
           ]
      }
 }
2.2
         Video Analysis
 {
      "Identifier":{
           "ImplementerID": "100",
           "Specification":{
               "Name":"MMC",
"AIW":"CWE",
"AIM":"VideoAnalysis",
                "Version":"1"
           },
"Description":"This AIM implements video analysis function for MMC-CWE.",
           "Types":[
                {
                    "Name":"Video_t",
"Type":"uint24[]"
               },
                    "Name": "emotion_t",
                    "Type":"{byte emotionDegree; string<256 emotionName; string<256 emotionSetName}"
 "Name":"Meaning_t",
"Type":"{Tagging_t POS_tagging; Tagging_t NE_tagging; Tagging_t dependency_tagging; Tagging_t SRL_tagging}"
           ],
"Ports":[
                {
                     "Name":"InputVideo",
                    "Direction":"InputOutput",
"RecordType":"Video_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
               },
{
                    "Name":"Emotion(Video)",
"Direction":"OutputInput",
"RecordType":"Emotion_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
               },
{
                    "Name":"Meaning(Video)",
"Direction":"OutputInput",
"RecordType":"Meaning_t",
```

"Name": "Meaning(Video)",

```
"Technology":"Software",
"Protocol":"",
"IsRemote":false
         ],
"SUbAIMs":[
         ],
"Topology":[
         ],
"Implementations":[
         ],
"Documentation":[
             {
                  "Type":"Tutorial",
"URI":"https://mpai.community/standards/mpai-mmc/"
             }
         ]
    }
}
       Language Understanding
{
     "Identifier":{
         "ImplementerID": "100",
         "Specification":{
             "Name":"MMC",
"AIW":"CWE",
"AIM":"LanguageUnderstanding",
         }, "Description":"This AIM implements language understanding function for MMC-CWE.", \bar{\ }
         "Types":[
              {
                  "Name":"Meaning_t",
"Type":"{Tagging_t POS_tagging; Tagging_t NE_tagging; Tagging_t
dependency_tagging; Tagging_t SRL_tagging}'
             },
              {
                  "Name":"emotion_t",
"Type":"{byte emotionDegree; string<256 emotionName; string<256 emotionSetName}"
             },
{
                  "Name":"Text_t",
"Type":"{uint8[] | uint16[]}"
             }
        ],
"Ports":[
                  "Name": "InputText_1",
                  "Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                  "IsRemote":false
             },
{
                  "Name":"InputText_2",
"Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                  "IsRemote":false
                  "Name": "Meaning(Video)",
                  "Direction": "OutputInput",
"RecordType": "Meaning_t",
"Technology": "Software",
"Protocol": "",
```

"IsRemote":false

```
},
{
                    "Name": "Emotion(Video)",
                   "Direction":"OutputInput",
"RecordType":"Video_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
              }
         ],
"SUbAIMs":[
         ],
"Topology":[
          ],
"Implementations":[
         ],
"Documentation":[
              {
                    "Type":"Tutorial",
"URI":"https://mpai.community/standards/mpai-mmc/"
              }
          ]
     }
}
       Emotion Fusion
{
     "Identifier":{
          "ImplementerID":"100",
          "Specification":{
              "Name":"MMC",
"AIW":"CWE",
"AIM":"EmotionFusion",
"Version":"1"
          "Description": "This AIM implements emotion fusion function for MMC-CWE.",
          "Types":[
              {
                   "Name":"emotion_t",
"Type":"{byte emotionDegree; string<256 emotionName; string<256 emotionSetName}"
              }
         ],
"Ports":[
              {
                   "Name": "Emotion(Speech)",
"Direction": "InputOutput"
"RecordType": "Emotion_t",
"Technology": "Software",
"Protocol": "",
                    "IsRemote":false
              },
{
                    "Name": "Emotion(Text)",
                   "Direction":"InputOutput",
"RecordType":"Emotion_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
              },
                   "Name":"Emotion(Video)",
"Direction":"InputOutput",
"RecordType":"Emotion_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
              },
{
                    "Name":"FinalEmotion_1",
                    "Direction": "OutputInput",
```

```
"RecordType":"Emotion_t",
"Technology":"Software",
"Protocol":"",
                  "IsRemote":false
              }
         ],
"SUbAIMs":[
         ],
"Topology":[
         ],
"Implementations":[
         ],
"Documentation":[
                  "Type":"Tutorial",
                  "URI": "https://mpai.community/standards/mpai-mmc/"
          ]
     }
2.5 Dialog Processing
    "Identifier":{
        "ImplementerID": "100",
        "Specification":{
            "Name":"MMC",
"AIW":"CWE",
"AIM":"DialogProcessing",
        },
"Description":"This AIM implements speech Dialog Processing for MMC-CWE.",
"Types":[
            {
                 "Name": "emotion_t",
                 "Type":"{byte emotionDegree; string<256 emotionName; string<256 emotionSetName}"
            },
{
                "Name": "TextWithEmotion_t",
                "Type":"{Text_t | Emotion_t}"
            },
                "Name":"Text_t",
"Type":"{uint8[] | uint16[]}"
            },
                "Name":"Meaning_t",
"Type":"{Tagging_t POS_tagging; Tagging_t NE_tagging; Tagging_t dependency_tagging;
Tagging_t SRL_tagging}"
            },
{
                "Name":"Speech_t",
"Type":"uint16[]"
            },
                "Name":"InputSelection_t",
"Type":"Text_t | Speech_t"
            }
        ],
"Ports":[
                "Name": "Meaning(Text)",
"Direction": "InputOutput",
"RecordType": "Meaning_t",
"Technology": "Software",
"Protocol": "",
                "IsRemote":false
            },
{
                 "Name":"Meaning(Video)"
                 "Direction": "InputOutput",
```

```
"RecordType":"Meaning_t",
"Technology":"Software",
"Protocol":"",
                "IsRemote":false
       },
{
               "Name": "InputSelection",
               "Name": "InputSelection",
"Direction": "InputOutput",
"RecordType": "InputSelection_t",
"Technology": "Software",
"Protocol": "",
"IsRemote": false
       },
               "Name":"InputText1",
"Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
       },
{
               "Name":"Text(Speech)",
"Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
       },
{
                "Name": "FinalEmotion_1",
               "Direction":"InputOutput",
"RecordType":"Emotion_t",
"Technology":"Software",
"Protocol":"",
                "IsRemote":false
       },
{
                "Name": "TextWithEmotion"
               name":"lextWithEmotion",
"Direction":"OutputInput",
"RecordType":"TextWithEmotion_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
        },
                "Name": "FinalEmotion_2",
               "Name : Finalemotion_2",
"Direction": "OutputInput",
"RecordType": "Emotion_t",
"Technology": "Software",
"Protocol": "",
"IsRemote": false
],
"SUbAIMs":[
],
"Topology":[
],
"Implementations":[
],
"Documentation":[
                "Type":"Tutorial",
"URI":"https://mpai.community/standards/mpai-mmc/"
]
```

}

## 2.6 Speech Synthesis

```
{
    "Identifier":{
         "ImplementerID": "100",
         "Specification":{
             "Name":"MMC",
"AIW":"CWE",
"AIM":"SpeechSynthesis",
             "Version":"1"
         },
"Description":"This AIM implements speech synthesis function for MMC-CWE.",
         "Types":[
              {
                  "Name":"Speech_t",
"Type":"uint16[]"
             },
              {
                  "Name": "emotion_t",
                  "Type":"{byte emotionDegree; string<256 emotionName; string<256 emotionSetName}"
                  "Name":"Text_t",
"Type":"{uint8[] | uint16[]}"
             },
                  "Name":"TextWithEmotion_t",
"Type":"{Text_t | Emotion_t}"
             }
        ],
"Ports":[
             {
                  "Name":"TextWithEmotion"
                  "Direction": "InputOutput",

"RecordType": "TextWithEmotion_t",

"Technology": "Software",

"Protocol": "",
                  "IsRemote":false
             },
{
                  "Name":"Output(Speech)"
                  "Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
                  "IsRemote":false
             },
                  "Name": "SpeechSegment",
"Direction": "OutputInput",
"RecordType": "Speech_t",
"Technology": "Software",
"Protocol": "",
                  "IsRemote":false
             }
         ],
"SUbAIMs":[
         ],
"Topology":[
         ],
"Implementations":[
         ],
"Documentation":[
                  "Type": "Tutorial",
                  "URI": "https://mpai.community/standards/mpai-mmc/"
         ]
    }
```

## 2.7 Lips Animation

```
{
     "Identifier":{
         "ImplementerID": "100",
          "Specification":{
              "Name":"MMC",
"AIW":"CWE",
"AIM":"LipAnimation",
"Version":"1"
         },
"Description":"This AIM implements lips animation function for MMC-CWE.",
"Types":[
              {
                   "Name":"Speech_t",
"Type":"uint16[]"
              },
                   "Name": "emotion_t",
                   "Type":"{byte emotionDegree; string<256 emotionName; string<256 emotionSetName}"
              },
{
                   "Name":"Video_t",
"Type":"uint24[]"
              },
{
                   "Name":"TextWithEmotion_t",
                   "Type":"{Text_t | Emotion_t}"
              }
         ],
"Ports":[
              {
                   "Name": "SpeechSegment",
                   "Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
              },
                   "Name": "FinalEmotion_2",
                   "Name :"FinalEmotion_2",
"Direction":"InputOutput",
"RecordType":"Emotion_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
              },
{
                   "Name":"OutputVideo",
"Direction":"OutputInput",
"RecordType":"Video_t",
"Technology":"Software",
"Protocol":"",
                   "IsRemote":false
              }
         ],
"SUbAIMs":[
         ],
"Topology":[
         ],
"Implementations":[
         ],
"Documentation":[
                    "Type": "Tutorial",
                   "URI": "https://mpai.community/standards/mpai-mmc/"
         ]
     }
```

## Annex 6 – AIW and AIM Metadata of MMC-MQA

# 1 AIW metadata for MQA

```
"$schema": "https://json-schema.org/draft/2020-12/schema"
   "$id":"https://mpai.community/standards/resources/MPAI-AIF/V1/AIW-AIM-
metadata.schema.json"
   "title": "MQA AIF v1 AIW/AIM metadata",
   "Identifier":{
        "ImplementerID":100,
       "Specification":{
            'Standard":"MPAI-MMC".
           "AIW": "MMC-MQA",
"AIM": "MMC-MQA",
           "Version":"1
       }
   "APIProfile":"Main",
"Description":" This AIF is used to call the AIW of MQA",
   "Types":[
       {
           "Name":"Speech_t",
"Type":"uint16[]"
           "Name":"Video_t",
"Type":" uint24[]"
           "Name":"Text_t",
           "Type":"{uint8[] | uint16[]}"
           "Name":"Emotion_t",
"Type":"{byte emotionDegree; string<256 emotionName; string<256
emotionSetName}"
       },
           "Name": "ObjectIdentifier_t",
           "Type":"{string objectImageLabel; float32 confidenceLevel}"
           "Name": "Meaning_t",
           "Type":"{Tagging_t POS_tagging; Tagging_t NE_tagging; Tagging_t
dependency_tagging; Tagging_t SRL_tagging}"
       },
           "Name": "Tagging_t",
           "Type":"{string<256 set; string<256 result}"
           "Name":"InputSelection_t",
"Type":"{Text_t | Speech_t}"
           "Name":"Intention_t",
"Type":"{string<256 qtopic; string<256 qfocus; string<256 qLAT; string<256
qSAT; string<256 qdomain}"
       },
           "Name": "SpeechFeatures_t",
"Type":"{byte pitch; string<256 tone; string<256 intonation; string<256 intensity; string<256 speed; Emotion_t emotion; float32[] NNspeechFeatures}"
   ],
"Ports":[
           "Name": "InputSelection",
           "Direction":"InputOutput",
"RecordType":"InputSelection_t",
           "Technology": "Software",
"Protocol": "",
```

```
"IsRemote":false
      },
            "Name":"InputText1",
           "Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
            "IsRemote":false
            "Name":"InputText2",
           "Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
            "IsRemote":false
            "Name":"InputSpeech",
           "Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
            "IsRemote":false
           "Name":"InputVideo",
"Direction":"InputOutput",
"RecordType":"Video_t",
"Technology":"Software",
"Protocol":"",
            "IsRemote":false
            "Name":"OutputText"
            "Direction":"OutputInput",
"RecordType":"Text_t",
            "Technology": "Software",
"Protocol": "",
            "IsRemote":false
            "Name": " OutputSpeech",
           "Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
            "IsRemote":false
],
"SubAIMs":[
      {
            "Name":"SpeechRecogniton", "Identifier":{
                 "ImplementerID":100,
                 "Specification":{
    "Standard":"MPAI-MMC",
    "AIW":"MMC-MQA",
    "AIM":"SpeechRecogniton",
    "Version":"1"
                 }
            }
     },
{
            "Name": "VideoAnalysis",
            "Identifier":{
                  "ImplementerID":100,
                  "Specification":{
                       "Standard":"MPAI-MMC",
"AIW":"MMC-CWE",
"AIM":"VideoAnalysis",
                       "Version":"1"
                 }
```

```
}
     },
           "Name": "LanguageUnderstanding",
          "Name":"Languageonderstanding,

"Identifier":{

    "ImplementerID":100,

    "Specification":{

        "Standard":"MPAI-MMC",

        "AIW":"MMC-MQA",

        "AIM":"LanguageUnderstanding",

        "Version":"1"
                }
          }
     },
{
           "Name":"QuestionAnalysis",
           "Identifier":{
                "ImplementerID":100,
                "Specification":{
    "Standard":"MPAI-MMC",
                     "AIW":"MMC-MQA",
"AIM":"QuestionAnalysis",
"Version":"1"
                }
           }
     },
           "Name":"QuestionAnswering",
"Identifier":{
                "ImplementerID":100,
                "Specification":{
    "Standard":"MPAI-MMC",
                     "AIW":"MMC-MQA",
"AIM":"QuestionAnswering",
"Version":"1"
                }
           }
     },
{
           "Name":"SpeechSynthesis",
"Identifier":{
                "ImplementerID":100,
                "Specification":{
    "Standard":"MPAI-MMC",
                     "AIW": "MMC-MQA",
"AIM": "SpeechSynthesis",
                      "Version":"1"
                }
           }
     }
],
"Topology":[
     {
           "Output":{
                "AIMName":"",
                "PortName": "InputText1"
          },
"Input":{
   "AIMName":"LanguageUnderstanding",
   "PortName":"InputText1"
     },
{
          "Output":{
    "AIMName":"",
                "PortName": "InputText2"
          },
"Input":{
                "AIMName":"QuestionAnswering",
"PortName":"InputText2"
           "Output":{
```

```
"AIMName":"SpeechRecognition",
"PortName":"RecognisedText1"
     },
"Input":{
           "AIMName":"LanguageUnderstanding",
"PortName":"RecognisedText1"
      }
},
{
      "Output":{
           "AIMName":"SpeechRecognition",
"PortName":"RecognisedText2"
           "AIMName":"QuestionAnswering",
"PortName":"RecognisedText2"
      }
},
{
      "Output":{
           "AIMName":"QuestionAnswering",
"PortName":"ReplyText"
     },
"Input":{
           "AIMName":"SpeechSynthesis",
"PortName":"ReplyText"
      }
},
{
     "Output":{
    "AIMName":"QuestionAnswering",
    "PortName":"OutputText"
    },
"Input":{
    "AIMName":"",
    "PortName":"OutputText"
},
{
     "Output":{
    "AIMName":"",
    "PortName":"InputSpeech"
           "AIMName":"SpeechRecognition",
"PortName":"InputSpeech"
},
{
     "Output":{
    "AIMName":"SpeechSynthesis",
    "PortName":"OutputSpeech"
    },
"Input":{
   "AIMName":"",
   "PortName":"OutputSpeech"
},
{
      "Output":{
           "AIMName":"",
"PortName":"InputVideo"
     },
"Input":{
   "AIMName":"VideoAnalysis",
   "PortName":"InputVideo"
},
{
      "Output":{
           "AIMName":"LanguageUnderstanding",
"PortName":"Meaning_1"
     },
"Input":{
```

```
"AIMName":"QuestionAnswering",
"PortName":"Meaning_1"
           }
     },
{
           "Output":{
                "AIMName":"LanguageUnderstanding",
"PortName":"Meaning_2"
                 "AIMName":"QuestionAnalysis",
"PortName":"Meaning_2"
           }
           "Output":{
                "AIMName":"QuestionAnalysis",
"PortName":"Intention"
           },
"Input":{
"'TMNa
                "AIMName":"QuestionAnswering",
"PortName":"Intention"
           "Output":{
                "AIMName":"VideoAnalysis",
"PortName":"ObjectIdentifier"
           },
"Input":{
"'TMNar
                 "AIMName":"LanuguageUnderstanding",
"PortName":"ObjectIdentifier"
     }
],
"Implementations":[
           "BinaryName":"mqa.exe",
           "Architecture": "x64",
"OperatingSystem": "Windows",
           "Version":"v0.1",
"Source":"AIMStorage",
"Destination":""
     }
],
"ResourcePolicies":[
      {
           "Name":"Memory",
"Minimum":"50000",
"Maximum":"100000",
"Request":"75000"
           "Name":"CPUNumber",
"Minimum":"1",
"Maximum":"2",
"Request":"1"
     },
{
           "Name":"CPU:Class",
           "Minimum":"Low",
"Maximum":"High",
"Request":"Medium"
     },
{
           "Name":"GPU:CUDA:FrameBuffer",
           "Minimum":"11GB_GDDR5X",
"Maximum":"8GB_GDDR6X",
"Request":"11GB_GDDR6"
           "Name":"GPU:CUDA:MemorySpeed",
           "Minimum":"1.60GHz",
"Maximum":"1.77GHz",
```

```
"Request":"1.71GHz"
},
{
    "Name":"GPU:CUDA:Class",
    "Minimum":"SM861",
    "Request":"SM75"
},
{
    "Name":"GPU:Number",
    "Minimum":"1",
    "Maximum":"1",
    "Maximum":"1",
    "Request":"1"
}
],
"Documentation":[
    {
     "Type":"tutorial",
     "URI":"https://mpai.community/standards/mpai-mmc/"
}
]
}
```

#### 2 AIM metadata

## 2.1 SpeechRecognition

```
{
      "Identifier":{
            "ImplementerID":"100",
            "Specification":{
                  "Name":"MMC",
"AIW":"CWE",
"AIM":"SpeechRecognition",
"Version":"1"
"Description": "This AIM implements speech recognition function for MMC-MQA that converts speech of user utterance to text.",
            "Types":[
                  {
                        "Name":"Speech_t",
"Type":"uint16[]"
                  },
{
                        "Name":"Text_t",
"Type":"{uint8[] | uint16[]}"
                  }
           ],
"Ports":[
                  {
                        "Name": "InputSpeech",
                        "Name : InputSpeech",
"Direction": "InputOutput",
"RecordType": "Speech_t",
"Technology": "Software",
"Protocol": "",
"IsRemote": false
                  },
{
                        "Name": "RecognisedText1"
                        "Direction": "OutputInput",
"RecordType": "Text_t",
"Technology": "Software",
"Protocol": "",
                        "IsRemote":false
                        "Name":"RecognisedText2",
"Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
```

```
"IsRemote":false
}
],
"SUbAIMs":[
],
"Topology":[
],
"Implementations":[
],
"Documentation":[
{
    "Type":"Tutorial",
    "URI":"https://mpai.community/standards/mpai-mmc/"
}
]
```

# 2.2 Video Analysis

```
{
      "Identifier":{
    "ImplementerID":"100",
           "ImplementerID : 100 ,
"Specification":{
    "Name":"MMC",
    "AIW":"CWE",
    "AIM":"VideoAnalysis",
                  "Version":"1"
           },
"Description":"This AIM implements video analysis function for MMC-MQA.",
"Types":[
                       "Name":"Video_t",
"Type":"uint24[]"
                 },
{
                        "Name":"ObjectIdentifier_t",
"Type":"{string objectImageLabel; float32 confidenceLevel}"
                  }
           ],
"Ports":[
                  {
                       "Name":"InputVideo",
"Direction":"InputOutput",
"RecordType":"Video_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
                 },
{
                       "Name":"ObjectIdentifier",
"Direction":"OutputInput",
"RecordType":"ObjectIdentifier_t",
"Technology":"Software",
"Protocol":"",
                        "IsRemote":false
                  }
           ],
"SUbAIMs":[
           ],
"Topology":[
            ],
"Implementations":[
           ],
"Documentation":[
                  {
```

## 2.3 Language Understanding

```
{
     "Identifier":{
          "ImplementerID": "100",
          "Specification":{
               "Name":"MMC"
"AIW":"MQA",
               "AIM":"LanguageUnderstanding",
"Version":"1"
          "Description":"This AIM implements language understanding function for MMC-MQA.", "Types":[
               {
"Name":"Meaning_t",
"Type":"{Tagging_t POS_tagging; Tagging_t NE_tagging; Tagging_t dependency_tagging; Tagging_t SRL_tagging}"
               },
               {
                    "Name": "ObjectIdentifier_t",
                    "Type":"{string objectImageLabel; float32 confidenceLevel}"
                    "Name":"Text_t",
"Type":"{uint8[] | uint16[]}"
               }
         ],
"Ports":[
               {
                    "Name": "RecognisedText1"
                    "Direction": "InputOutput",
"RecordType": "Text_t",
"Technology": "Software",
"Protocol": "",
                    "IsRemote":false
               },
                    "Name":"InputText1",
"Direction":"InputOutput",
"RecordType":"Text_t",
                    "Technology": "Software",
"Protocol": "",
                    "IsRemote":false
               },
{
                    "Name": "ObjectIdentifier",
                    "Direction":"InputOutput",
"RecordType":" ObjectIdentifier_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
               },
{
                    "Name":"Meaning_1"
                    "Direction":"OutputInput",
"RecordType":"Meaning_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
               },
                    "Name":"Meaning_2",
"Direction":"OutputInput",
"RecordType":"Meaning_t",
"Technology":"Software",
"Protocol":"",
```

# 2.4 Question Analysis

```
{
    "Identifier":{
         "ImplementerID": "100",
        "Specification":{
    "Name":"MMC",
    "AIW":"MQA",
    "AIM":"QuestionAnalysis",
    "Version":"1"
        },
"Description":"This AIM implements question analysis function for MMC-MQA.",
"Types":[
},
"Name":"meaning_t",
"Type":"{Tagging_t POS_tagging; Tagging_t NE_tagging; Tagging_t dependency_tagging; Tagging_t SRL_tagging}"
         ],
"Ports":[
                  "Name": "Meaning_2",
                 "Direction":"InputOutput",
"RecordType":"Meaning_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
             },
{
                 "Name": "Intention",
                 "Direction":"OutputInput",
"RecordType":"Intention_t",
"Technology":"Software",
"Protocol":",
                 "IsRemote":false
        ],
"SUbAIMs":[
        ],
"Topology":[
         ],
"Implementations":[
```

# 2.5 Question Answering

```
{
     "Identifier":{
          "ImplementerID": "100",
          "Specification":{
               "Name":"MMC",
"AIW":"MQA",
"AIM":"QuestionAnswering",
               "Version":"1"
          \}, "Description":"This AIM implements question answering function for MMC-MQA.",
          "Types":[
              {
                    "Name":"Text_t",
"Type":"{uint8[] | uint16[]}"
                    "Name":"meaning_t",
"Type":"{Tagging_t POS_tagging; Tagging_t NE_tagging; Tagging_t
dependency_tagging; Tagging_t SRL_tagging}
         ],
"Ports":[
               {
                    "Name":"Meaning_1",
                    "Direction":"InputOutput",
"RecordType":"Meaning_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
               },
{
                   "Name":"InputText2",
"Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
               },
                    "Name":"RecognisedText2",
"Direction":"InputOutput",
"RecordType":"Text_t",
                    "Technology": "Software",
"Protocol": "",
                    "IsRemote":"false e"
               },
                    "Name": "ReplyText",
                   "Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
              },
{
                    "Name": "OutputText",
                    "Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
```

```
"Protocol":"",
    "IsRemote":false
}
],
    "SUbAIMs":[
],
    "Topology":[
],
    "Implementations":[
],
    "Documentation":[
        {
            "Type":"Tutorial",
            "URI":"https://mpai.community/standards/mpai-mmc/"
        }
]
}
```

# 2.6 Speech Synthesis (Text)

```
"Identifier":{
     "ImplementerID": "100",
     "Specification":{
   "Name":"MMC",
   "AIW":"MQA",
   "AIM":"SpeechSynthesis",
           "Version":"1"
     },
"Description":"This AIM implements speech synthesis function for MMC-MQA.",
"Types":[
           {
                 "Name":"Speech_t",
"Type":"uint16[]"
          },
{
                "Name":"Text_t",
"Type":"{uint8[] | uint16[]}"
           }
    ],
"Ports":[
           {
                "Name": "ReplyText",
"Direction": "InputOutput",
"RecordType": "Text_t",
"Technology": "Software",
"Protocol": "",
                 "IsRemote":"fals"
           },
                "Name":"OutputSpeech",
"Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":"fals"
     ],
"SUbAIMs":[
     ],
"Topology":[
     ],
"Implementations":[
```

#### Annex 7 – AIW and AIM Metadata of MMC-UST

## 1 AIW metadata for UST

```
"$schema": "https://json-schema.org/draft/2020-12/schema"
    "$id":"https://mpai.community/standards/resources/MPAI-AIF/V1/AIW-AIM-
metadata.schema.json",
    "title":"UST AIF v1 AIW/AIM metadata",
    "Identifier":{
          "ImplementerID":100,
         "Specification":{
               'Standard":"MPAI-MMC",
              "AIW":"MMC-UST",
"AIM":"MMC-UST",
              "Version":"1"
         }
    {
              "Name":"Speech_t",
"Type":"uint16[]"
         },
         {
              "Name":"InputSelection_t",
"Type":"Speech_t | Text_t"
         },
{
              "Name": "Text_t",
              "Type":"{uint8[] | uint16[]}"
         },
              "Name":"Language_t",
"Type":"{uint8[]}"
         }
    ],
"Ports":[
         {
              "Name":"InputSelection",
"Direction":"InputOutput",
"RecordType":"InputSelection_t",
              "Technology": "Software",
"Protocol": "",
              "IsRemote":false
         },
              "Name": "RequestedLanguage",
              "Name": "RequestedLanguage",
"Direction": "InputOutput",
"RecordType": "uint8[5] Language_t",
"Technology": "Software",
"Protocol": "",
"IsRemote": false
         },
              "Name":"InputText",
"Direction":"InputOutput",
"RecordType":"Text_t",
              "Technology": "Software",
"Protocol": "",
              "IsRemote":false
         },
{
              "Name": "InputSpeech1",
              "Name": "InputSpeech1",
"Direction": "InputOutput",
"RecordType": "Speech_t",
"Technology": "Software",
"Protocol": "",
"IsRemote": false
         },
         {
              "Name": "InputSpeech2",
```

```
"Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
         "IsRemote":false
    },
         "Name":"TranslatedText",
"Direction":"OutputInput",
"RecordType":"Text_t",
         "Technology": "Software",
"Protocol": "",
         "IsRemote":false
         "Name": "TranslatedSpeech",
         "Name":"TranslatedSpeech",
"Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
    }
],
"SubAIMs":[
    {
         "Name": "SpeechRecogniton",
         "Identifier":{
              "ImplementerID":100,
              "Specification":{
                  "Standard":"MPAI-MMC",
"AIW":"MMC-UST",
"AIM":"SpeechRecogniton",
                   "Version":"1"
              }
         }
    },
{
         "Name": "Translation",
         "Identifier":{
              "ImplementerID":100,
              "Specification":{
                   "Standard": "MPAI-MMC",
                  "AIW": "MMC-UST",
"AIM": "Translation",
                   "Version":"1"
              }
         }
    },
{
         "Name": "SpeechFeatureExtraction",
         "Identifier":{
              "ImplementerID":100,
              "Specification":{
                   "Standard": "MPAI-MMC",
                  "AIW":"MMC-UST",
"AIM":"SpeechFeatureExtraction",
"Version":"1"
              }
         }
    },
         "Name": "SpeechSynthesis",
         "Identifier":{
              "ImplementerID":100,
              "Specification":{
                   "Standard": "MPAI-MMC",
                  "AIW":"MMC-UST",
"AIM":"SpeechSynthesis",
"Version":"1"
              }
         }
    }
],
"Topology":[
```

```
"Output":{
    "AIMName":"",
          "PortName": "RequestedLanguage"
     },
"Input":{
"'TMNai
          "AIMName":"Translation",
"PortName":"RequestedLanguage"
     }
},
{
     "Output":{
          "AIMName":"",
"PortName":"InputText"
    },
"Input":{
    "AIMName":"Translation",
    "PortName":"InputText "
},
{
     "Output":{
    "AIMName":""
          "PortName": "InputSpeech1"
          "AIMName":"SpeechRecognition",
"PortName":"InputSpeech1"
     }
},
{
     "Output":{
          "AIMName":""
          "PortName":"InputSpeech2"
     },
"Input":{
          "AIMName":"SpeechFeatureExtraction",
"PortName":"InputSpeech2"
     }
     "Output":{
          "AIMName":"SpeechSynthesis",
"PortName":"TranslatedSpeech"
    },
"Input":{
    "AIMName":"",
    "+Name":"]
          "PortName": "TranslatedSpeech"
},
{
     "Output":{
          "AIMName":"SpeechFeatureExtraction",
          "PortName": "SpeechFeatures"
     },
"Input":{
          "AIMName":"SpeechSynthesis",
"PortName":"SpeechFeatures"
     }
},
{
     "Output":{
    "AIMName":"SpeechRecognition",
    "PortName":"RecognizedText"
    },
"Input":{
"^™Na
          "AIMName":"Translation",
"PortName":"RecognizedText"
     }
},
{
     "Output":{
          "AIMName":"Translation",
"PortName":"TranslatedText"
```

```
},
"Input":{
                 "AIMName":"SpeechSynthesis",
"PortName":"TranslatedText"
           }
     },
{
            "Output":{
                 "AIMName":"Translation",
"PortName":"TranslatedText"
           },
"Input":{
"'TMNai
                 "AIMName":"",
                 "PortName":"TranslatedText"
           }
     }
],
"Implementations":[
           "BinaryName":"ust.exe",
"Architecture":"x64",
"OperatingSystem":"Windows",
"Version":"v0.1",
"Source":"AIMStorage",
            "Destination":""
      }
],
"ResourcePolicies":[
      {
            "Name": "Memory"
           "Minimum":"50000",
"Maximum":"100000",
"Request":"75000"
      },
           "Name":"CPUNumber",
"Minimum":"1",
"Maximum":"2",
            "Request":"1"
           "Name":"CPU:Class",
"Minimum":"Low",
"Maximum":"High",
"Request":"Medium"
      },
{
            "Name": "GPU: CUDA: FrameBuffer",
           "Minimum":"11GB_GDDR5X",
"Maximum":"8GB_GDDR6X",
"Request":"11GB_GDDR6"
           "Name":"GPU:CUDA:MemorySpeed",
"Minimum":"1.60GHz",
"Maximum":"1.77GHz",
"Request":"1.71GHz"
     },
{
           "Name":"GPU:CUDA:Class",
"Minimum":"SM61",
"Maximum":"SM86",
"Request":"SM75"
     },
{
            "Name":"GPU:Number",
            "Minimum":"1",
"Maximum":"1",
           "Request":"1"
      }
],
"Documentation":[
           "Type":"tutorial",
```

```
"URI":"https://mpai.community/standards/mpai-mmc/"
}
]
```

#### 2 AIM metadata

## 2.1 SpeechRecognition

```
"Identifier":{
      "ImplementerID": "100",
       "Specification":{
          "Name":"MMC",
          "AIW":"UST",
          "AIM": "SpeechRecognition",
          "Version":"1"
      },
"Description":"This AIM implements speech recognition function for MMC-UST
that converts speech of user utterance to text.",
       "Types":[
             "Name": "Speech t",
             "Type":"uint16[]"
          },
          {
             "Name":"Text_t",
             "Type":"{uint8[] | uint16[]}"
      ],
"Ports":[
          {
             "Name":"InputSpeech1",
             "Direction": "InputOutput",
             "RecordType":"Speech_t",
             "Technology": "Software",
"Protocol": "",
             "IsRemote":false
          },
             "Name": "RecognizedText",
             "Direction": "OutputInput",
             "RecordType":"Text_t",
             "Technology": "Software", "Protocol": "",
             "IsRemote":false
          }
      ],
"SUbAIMs":[
      ],
"Topology":[
      ],
"Implementations":[
      ],
"Documentation":[
             "Type": "Tutorial",
```

#### 2.2 Translation

```
{
     "Identifier":{
           "ImplementerID": "100",
          "Specification":{
  "Name":"MMC",
  "AIW":"UST",
  "AIM":"Translation",
                "Version":"1"
          \}, "Description":"This AIM implements translation function for MMC-UST.",
           "Types":[
                {
                     "Name":"InputSelection_t",
"Type":"Speech_t | Text_t"
                },
                {
                     "Name":"Text_t",
"Type":"{uint8[] | uint16[]}"
                },
                {
                     "Name":"Language_t",
                     "Type":"{uint8[]}"
               }
          ],
"Ports":[
                {
                     "Name":"InputSelection",
                     "Direction":"InputOutput",
"RecordType":"InputSelection_t",
"Technology":"Software",
"Protocol":"",
                     "IsRemote":false
                },
{
                     "Name": "RequestedLanguage",
"Direction": "InputOutput",
"RecordType": "uint8[5] Language_t",
"Technology": "Software",
"Protocol": "",
                     "IsRemote":false
               },
{
                     "Name":"InputText",
"Direction":"InputOutput",
"RecordType":"Text_t",
                     "Technology": "Software",
"Protocol":"",
                     "IsRemote":false
                },
                     "Name":"OutputText",
                     "Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                     "IsRemote":false
               },
{
                     "Name":"TranslatedText"
                     "Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
```

## 2.3 Speech Feature Extraction

```
{
     "Identifier":{
          lentifier":{
   "ImplementerID":"100",
   "Specification":{
       "Name":"MMC",
       "AIW":"UST",
       "AIM":"SpeechRecognition",
       ""AIM":"SpeechRecognition",
                "Version":"1"
          },
"Description":"This AIM implements speech recognition function for MMC-UST.",
           "Types":[
                {
                     "Name":"Speech_t",
"Type":"uint16[]"
                     "Name":" SpeechFeatures_t",
"Type":"{byte pitch; string<256 tone; string<256 intonation; string<256 intensity;
string<256 speed; Emotion_t emotion; float32[] NNspeechFeatures}"
          ],
"Ports":[
                     "Name": "InputSpeech2",
                     "Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
                     "IsRemote":false
               },
{
                     "Name": "SpeechFeatures",
"Direction": "OutputInput",
"RecordType": "SpeechFeatures_t",
"Technology": "Software",
"Protocol": "",
                     "IsRemote":false
          ],
"SUbAIMs":[
          ],
"Topology":[
          ],
"Implementations":[
```

```
],
"Documentation":[
                  "Type": "Tutorial",
                  "URI": "https://mpai.community/standards/mpai-mmc/"
         ]
    }
}
       Speech Synthesis
    "Identifier":{
         "ImplementerID": "100",
         "Specification":{
             "Name":"MMC",
"AIW":"UST",
"AIM":"SpeechSynthesis",
             "Version":"1"
         \}, "Description": "This AIM implements speech synthesis function for MMC-UST.",
         "Types":[
             {
                  "Name":"Speech_t",
"Type":"uint16[]"
             },
             {
                  "Name": SpeechFeatures_t",
"Type": {byte pitch; string<256 tone; string<256 intonation; string<256 intensity;
string<256 speed; Emotion_t emotion; float32[] NNspeechFeatures}"
             },
             {
                  "Name": "Text_t",
                  "Type":"{uint8[] | uint16[]}"
        ],
"Ports":[
             {
                  "Name": "TranslatedText",
                 "Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                  "IsRemote":false
             },
{
                 "Name":"SpeechFeatures",
"Direction":"InputOutput",
"RecordType":"SpeechFeatures_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
             },
{
                  "Name": "OutputSpeech",
                 "Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
                  "IsRemote":false
        ],
"SUbAIMs":[
        ],
"Topology":[
         ],
"Implementations":[
```

],

#### Annex 8 – AIW and AIM Metadata of MMC-BST

#### 1 AIW metadata for BST

```
"$schema": "https://json-schema.org/draft/2020-12/schema"
    "$id":"https://mpai.community/standards/resources/MPAI-AIF/V1/AIW-AIM-
metadata.schema.json",
   "title":"BST AIF v1 AIW/AIM metadata",
    "Identifier":{
          "ImplementerID":100,
         "Specification":{
               'Standard":"MPAI-MMC",
              "AIW":"MMC-BST",
"AIM":"MMC-BST",
              "Version":"1"
         }
    },
"APIProfile":"Main",
"Description":" This AIF is used to call the AIW of BST",
         {
              "Name":"Speech_t",
"Type":"uint16[]"
         },
         {
              "Name":"InputSelection_t",
"Type":"Speech_t | Text_t"
         },
{
              "Name": "Text_t",
              "Type":"{uint8[] | uint16[]}"
              "Name":"Language_t",
"Type":"{uint8[]}"
         }
    ],
"Ports":[
         {
              "Name":"InputSelection",
"Direction":"InputOutput",
"RecordType":"InputSelection_t",
              "Technology": "Software",
"Protocol": "",
              "IsRemote":false
         },
              "Name": "RequestedLanguage",
              "Name": "RequestedLanguage",
"Direction": "InputOutput",
"RecordType": "uint8[5] Language_t",
"Technology": "Software",
"Protocol": "",
"IsRemote": false
         },
              "Name":"InputText1",
"Direction":"InputOutput",
"RecordType":"Text_t",
              "Technology": "Software",
"Protocol": "",
              "IsRemote":false
         },
{
              "Name":"InputText2",
              "Direction":"InputOutput",
"RecordType":"Text_t",
              "Technology":"Software",
"Protocol":"",
"IsRemote":false
         {
              "Name": "InputSpeech1",
```

```
"Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
              "IsRemote":false
       },
              "Name":"InputSpeech2",
"Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
              "IsRemote":false
              "Name": "InputSpeech3",
              "Name": "InputSpeech3",
"Direction": "InputOutput",
"RecordType": "Speech_t",
"Technology": "Software",
"Protocol": "",
"IsRemote": false
       },
{
              "Name": "InputSpeech4",
              "Direction": "InputOutput",
"RecordType": "Speech_t",
"Technology": "Software",
"Protocol": "",
              "IsRemote":false
       },
{
              "Name":"TranslatedText1",
"Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
       },
{
              "Name":"TranslatedText2"
              "Direction": "OutputInput",
"RecordType": "Text_t",
"Technology": "Software",
"Protocol": "",
              "IsRemote":false
       },
{
              "Name": "TranslatedSpeech1",
"Direction": "OutputInput",
"RecordType": "Speech_t",
"Technology": "Software",
"Protocol": "",
              "IsRemote":false
       },
              "Name": "TranslatedSpeech2",
              "Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
              "IsRemote":false
],
"SubAIMs":[
       {
              "Name": "SpeechRecogniton", "Identifier":{
                     "ImplementerID":100,
                      "Specification":{
                            "Standard":"MPAI-MMC",
"AIW":"MMC-BST",
"AIM":"SpeechRecogniton",
                             "Version":"1"
                     }
```

```
}
     },
{
           "Name": "Translation",
           "Name":"Translation",

"Identifier":{

"ImplementerID":100,

"Specification":{

"Standard":"MPAI-MMC",

"AIW":"MMC-BST",

"AIM":"Translation",
                      "Version":"1"
                }
           }
     },
{
           "Name": "SpeechFeatureExtraction",
           "Identifier":{
                 "ImplementerID":100,
                ImplementerID":100,
"Specification":{
    "Standard":"MPAI-MMC",
    "AIW":"MMC-BST",
    "AIM":"SpeechFeatureExtraction",
    "Version":"1"
                }
           }
     },
           "Name":"SpeechSynthesis",
"Identifier":{
                 "ImplementerID":100,
                "ImplementerID":100,
"Specification":{
    "Standard":"MPAI-MMC",
    "AIW":"MMC-BST",
    "AIM":"SpeechSynthesis",
    "Version":"1"
                }
           }
     }
],
"Topology":[
      {
           "Output":{
                 "AIMName":""
                 "PortName": "RequestedLanguage "
          },
"Input":{
"'TMNa
                 "AIMName": "Translation",
                 "PortName": "RequestedLanguage"
           }
     },
{
           "Output":{
                 "AIMName":"".
                 "PortName":"InputText1"
           },
"Input":{
                "AIMName":"Translation",
"PortName":"InputText1 "
           }
     },
{
           "Output":{
    "AIMName":"",
    "PortName":"InputText2"
          },
"Input":{
"'TMNa
                "AIMName":"Translation",
"PortName":"InputText2"
           }
     },
{
           "Output":{
                 "AIMName":""
                 "PortName": "InputSpeech1"
```

```
},
"Input":{
          "AIMName":"SpeechRecognition",
"PortName":"InputSpeech1"
     }
},
{
     "Output":{
    "AIMName":""
          "PortName": "InputSpeech2"
     },
"Input":{
          "AIMName":"SpeechRecognition",
"PortName":"InputSpeech2"
     }
},
{
     "Output":{
           "AIMName":""
          "PortName":"InputSpeech3"
     },
"Input":{
          "AIMName":"SpeechFeatureExtraction",
"PortName":"InputSpeech3"
     }
},
     "Output":{
    "AIMName":"",
          "PortName":"InputSpeech4"
     },
"Input":{
          "AIMName":"SpeechFeatureExtraction",
"PortName":"InputSpeech4"
},
{
     "Output":{
          "AIMName":"SpeechSynthesis",
"PortName":"TranslatedSpeech1"
    },
"Input":{
   "AIMName":"",
   "PortName":"TranslatedSpeech1"
},
{
     "Output":{
    "AIMName":"SpeechSynthesis",
    "PortName":"TranslatedSpeech2"
    },
"Input":{
    "AIMName":"",
    "*Name":"]
          "PortName": "TranslatedSpeech2"
     }
},
{
     "Output":{
    "AIMName":"SpeechFeatureExtraction",
    "PortName":"SpeechFeatures1"
     },
"Input":{
   "AIMName":"SpeechSynthesis",
   "PortName":"SpeechFeatures1"
     "Output":{
          "AIMName":"SpeechFeatureExtraction",
"PortName":"SpeechFeatures2"
     },
"Input":{
          "AIMName":"SpeechSynthesis",
"PortName":"SpeechFeatures2"
```

```
}
     },
{
           "Output":{
                "AIMName":"SpeechRecognition",
"PortName":"RecognizedText1"
          },
"Input":{
    "AIMName":"Translation",
    "PortName":"RecognizedText1"
     },
{
           "Output":{
                 "AIMName":"SpeechRecognition",
"PortName":"RecognizedText2"
          },
"Input":{
"'™Nar
                "AIMName":"Translation",
"PortName":"RecognizedText2"
     },
{
           "Output":{
                 "AIMName":"Translation",
"PortName":"TranslatedText1"
          },
"Input":{
   "AIMName":"",
   "PortName":"TranslatedText1"
     },
           "Output":{
    "AIMName":"Translation",
    "PortName":"TranslatedText2"
                 "AIMName":"",
                 "PortName": "TranslatedText2"
           }
     },
{
           "Output":{
                "AIMName":"Translation",
"PortName":"TranslatedText3"
          },
"Input":{
   "AIMName":"SpeechSynthesis",
   "PortName":"TranslatedText3"
     },
{
           "Output":{
                 "AIMName":"Translation",
"PortName":"TranslatedText4"
           },
"Input":{
                "AIMName":"SpeechSynthesis",
"PortName":"TranslatedText4"
     }
],
"Implementations":[
           "BinaryName":"bst.exe",
"Architecture":"x64",
"OperatingSystem":"Windows",
"Version":"v0.1",
"Source":"AIMStorage",
           "Destination":""
],
"ResourcePolicies":[
```

```
{
                  "Name": "Memory"
                 "Minimum":"50000",
"Maximum":"100000",
"Request":"75000"
                 "Name":"CPUNumber",
"Minimum":"1",
"Maximum":"2",
"Request":"1"
           },
                 "Name":"CPU:Class",
"Minimum":"Low",
"Maximum":"High",
"Request":"Medium"
           },
{
                  "Name":"GPU:CUDA:FrameBuffer",
                 "Minimum":"11GB_GDDR5X",
"Maximum":"8GB_GDDR6X",
"Request":"11GB_GDDR6"
           },
                  "Name":"GPU:CUDA:MemorySpeed",
                 "Minimum":"1.60GHz",
"Maximum":"1.77GHz",
"Request":"1.71GHz"
           },
{
                  "Name": "GPU: CUDA: Class",
                 "Minimum":"SM61",
"Maximum":"SM86",
"Request":"SM75"
           },
{
                  "Name": "GPU: Number",
                 "Minimum":"1",
"Maximum":"1",
"Request":"1"
           }
     ],
"Documentation":[
           {
                  "Type":"tutorial",
"URI":"https://mpai.community/standards/mpai-mmc/"
           }
      ]
}
```

#### 2 AIM metadata

## 2.1 SpeechRecognition

```
"Name": "Text_t",
                       "Type":"{uint8[] | uint16[]}"
                 }
           ],
"Ports":[
                 {
                       "Name": "InputSpeech1",
                       "Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
                       "IsRemote":false
                 },
{
                      "Name":"InputSpeech2",
"Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
                       "IsRemote":false
                 },
{
                       "Name":"RecognizedText1",
"Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                       "IsRemote":false
                 },
{
                      "Name": "RecognizedText2",
"Direction": "OutputInput",
"RecordType": "Text_t",
"Technology": "Software",
"Protocol": "",
                       "IsRemote":false
                 }
           ],
"SUbAIMs":[
           ],
"Topology":[
           ],
"Implementations":[
           ],
"Documentation":[
                 {
                        "Type":"Tutorial",
                       "URI": "https://mpai.community/standards/mpai-mmc/"
           ]
     }
}
```

#### 2.2 Translation

```
{
  "Identifier":{
     "ImplementerID":"100",
     "Specification":{
        "Name":"MMC",
        "AIW":"BST",
        "AIM":"Translation",
        "Version":"1"
     },
     "Description":"This AIM implements translation function for MMC-BST.",
     "Types":[
        {
            "Name":"InputSelection_t",
        }
}
```

```
"Type": "Speech_t | Text_t"
      },
             "Name": "Text_t",
             "Type":"{uint8[] | uint16[]}"
      },
            "Name":"Language_t",
"Type":"{uint8[]}"
      }
],
"Ports":[
      {
            "Name":"InputSelection",
"Direction":"InputOutput",
"RecordType":"InputSelection_t",
"Technology":"Software",
"Protocol":"",
             "IsRemote":false
      },
{
            "Name": "RequestedLanguages",
"Direction": "InputOutput",
"RecordType": "uint8[5] Language_t",
"Technology": "Software",
"Protocol": "",
             "IsRemote":false
      },
             "Name": "InputText1",
             "Direction":"InputOutput",
"RecordType":"Text_t",
            "Technology": "Software",
"Protocol": "",
             "IsRemote":false
             "Name": "InputText2",
            "Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
             "IsRemote":false
      },
{
             "Name":"TranslatedText1"
            "Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
      },
{
            "Name":"TranslatedText2",
"Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
             "IsRemote":false
             "Name":"TranslatedText3"
            "Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
             "IsRemote":false
      },
{
             "Name": "TranslatedText4",
            "Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
```

## 2.3 Speech Feature Extraction

```
{
     "Identifier":{
          "ImplementerID": "100",
          "Specification":{
   "Name":"MMC",
   "AIW":"BST",
   "AIM":"SpeechRecognition",
               "Version":"1"
          },
"Description":"This AIM implements speech recognition function for MMC-BST.",
"Types":[
               {
                    "Name":"Speech_t",
"Type":"uint16[]"
               },
                    "Name": SpeechFeatures_t",
"Type": {byte pitch; string<256 tone; string<256 intonation; string<256 intensity;
string<256 speed; Emotion_t emotion; float32[] NNspeechFeatures}"
          ],
"Ports":[
                    "Name":"InputSpeech3",
"Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
                    "Name":"InputSpeech4",
"Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
               },
{
                    "Name": "SpeechFeatures1"
                    "Direction": "OutputInput",
"RecordType": "SpeechFeatures_t",
"Technology": "Software",
"Protocol": "",
                     "IsRemote":faĺse
               },
{
                    "Name": "SpeechFeatures2",
```

## 2.4 Speech Synthesis

```
{
    "Identifier":{
         "ImplementerID":"100",
         "Specification":{
            "Name":"MMC",
"AIW":"BST",
"AIM":"SpeechSynthesis",
"Version":"1"
        },
"Description":"This AIM implements speech synthesis function for MMC-BST.",
        "Types":[
            {
                "Name":"Speech_t",
"Type":"uint16[]"
            },
                 "Name": SpeechFeatures_t",
"Type": "{byte pitch; string<256 tone; string<256 intonation; string<256 intensity;
string<256 speed; Emotion_t emotion; float32[] NNspeechFeatures}"
            },
            {
                 "Name":"Text_t",
"Type":"{uint8[] | uint16[]}"
            }
        ],
"Ports":[
            {
                 "Name":"TranslatedText3"
                 "Direction":"InputOutput",
"RecordType":"Text_t",
                "Technology": "Software",
"Protocol": "",
                 "IsRemote":false
            },
{
                 "Name": "TranslatedText4"
                "Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                 "IsRemote":faĺse
            },
{
                 "Name": "SpeechFeatures1",
```

```
"Direction":"InputOutput",
"RecordType":"SpeechFeatures_t",
"Technology":"Software",
"Protocol":"",
                                "IsRemote":false
                       },
{
                              "Name":"SpeechFeatures2",
"Direction":"InputOutput",
"RecordType":"SpeechFeatures_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
                               "Name":"TranslatedSpeech1",
"Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
                       },
{
                              "Name":"TranslatedSpeech2",
"Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
               ],
"SUbAIMs":[
               ],
"Topology":[
               ],
"Implementations":[
               ],
"Documentation":[
                                "Type":"tutorial",
"URI":"https://mpai.community/standards/mpai-mmc/"
                       }
               ]
       }
}
```

#### Annex 9 – AIW and AIM Metadata of MMC-MST

#### 1 AIW metadata for MST

```
"$schema": "https://json-schema.org/draft/2020-12/schema"
    "$id":"https://mpai.community/standards/resources/MPAI-AIF/V1/AIW-AIM-
metadata.schema.json",
   "title":"MST AIF v1 AIW/AIM metadata",
    "Identifier":{
          "ImplementerID":100,
         "Specification":{
               'Standard":"MPAI-MMC",
              "AIW":"MMC-MST",
"AIM":"MMC-MST",
              "Version":"1"
         }
    {
              "Name":"Speech_t",
"Type":"uint16[]"
         },
         {
              "Name":"InputSelection_t",
"Type":"Speech_t | Text_t"
         },
{
              "Name": "Text_t",
              "Type":"{uint8[] | uint16[]}"
              "Name":"Language_t",
"Type":"{uint8[]}"
         }
    ],
"Ports":[
         {
             "Name":"InputSelection",
"Direction":"InputOutput",
"RecordType":"{Enum Text | Enum Speech}",
              "Technology": "Software",
"Protocol": "",
              "IsRemote":false
         },
              "Name": "RequestedLanguage",
             "Name": "RequestedLanguage",
"Direction": "InputOutput",
"RecordType": "uint8[5] Language_t",
"Technology": "Software",
"Protocol": "",
"IsRemote": false
         },
             "Name":"InputText",
"Direction":"InputOutput",
"RecordType":"Text_t",
              "Technology": "Software",
"Protocol": "",
              "IsRemote":false
         },
{
              "Name": "InputSpeech1",
             "Name": "InputSpeech1",
"Direction": "InputOutput",
"RecordType": "Speech_t",
"Technology": "Software",
"Protocol": "",
"IsRemote": false
         },
         {
              "Name": "InputSpeech2",
```

```
"Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
            "IsRemote":false
           "Name":"OutputText1",
"Direction":"OutputInput",
"RecordType":"Text_t",
           "Technology": "Software",
"Protocol": "",
            "IsRemote":false
            "Name": "OutputText2",
           "Name":"Outputlext2",
"Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
      },
{
            "Name": "OutputTextN",
           "Direction": "OutputInput",
"RecordType": "Text_t",
"Technology": "Software",
"Protocol": "",
            "IsRemote":false
     },
{
            "Name": "InterpretedSpeech1",
           "Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
      },
{
            "Name": "InterpretedSpeech2",
           "Direction": "OutputInput",
"RecordType": "Speech_t",
"Technology": "Software",
"Protocol": "",
            "IsRemote":false
      },
{
           "Name":"InterpretedSpeechN",
"Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
            "IsRemote":false
     }
],
"SubAIMs":[
            "Name": "SpeechRecogniton",
            "Identifier":{
                  "ImplementerID":100,
                  "Specification":{
    "Standard":"MPAI-MMC",
                        "AIW": "MMC-MST",
"AIM": "SpeechRecogniton",
                        "Version":"1"
                 }
           }
     },
{
            "Name": "Translation",
            "Identifier":{
                  "ImplementerID":100,
                  "Specification":{
                        "Standard": "MPAI-MMC",
```

```
"AIW":"MMC-MST",
"AIM":"Translation",
"Version":"1"
              }
         }
    },
{
         "Name":"SpeechFeatureExtraction", "Identifier":{
              "ImplementerID":100,
              "Specification":{
    "Standard":"MPAI-MMC",
                   "AIW":"MMC-MST",
"AIM":"SpeechFeatureExtraction",
"Version":"1"
              }
         }
    },
{
         "Name":"SpeechSynthesis",
"Identifier":{
              "ImplementerID":100,
              "Specification": {
    "Standard": "MPAI-MMC",
                   "AIW": "MMC-MST",
"AIM": "SpeechSynthesis",
                   "Version":"1"
              }
         }
    }
],
"Topology":[
         "Output":{
    "AIMName":"",
              "PortName": "RequestedLanguage"
              "AIMName":"Translation",
"PortName":"RequestedLanguage"
         }
    },
{
          "Output":{
               "AIMName":""
              "PortName": "InputText"
         },
"Input":{
    "AIMName":"Translation",
    "PortName":"InputText "
    },
{
          "Output":{
              "AIMName":"",
"PortName":"InputSpeech1"
         },
"Input":{
              "AIMName":"SpeechRecognition",
"PortName":"InputSpeech1"
         }
    },
          "Output":{
    "AIMName":"",
              "PortName":"InputSpeech2"
         },
"Input":{
"'™Nar
              "AIMName":"SpeechFeatureExtraction",
"PortName":"InputSpeech2"
         }
    },
{
          "Output":{
```

```
"AIMName": "SpeechSynthesis",
"PortName": "InterpretedSpeech1"
     },
"Input":{
"'TMNa
           "AIMName":"",
"PortName":"InterpretedSpeech1"
     }
},
{
      "Output":{
           "AIMName":"SpeechSynthesis",
"PortName":"InterpretedSpeech2"
    },
"Input":{
   "AIMName":"",
   "PortName":"InterpretedSpeech2"
},
{
      "Output":{
           "AIMName":"SpeechSynthesis",
"PortName":"InterpretedSpeechN"
     },
"Input":{
"'TMNai
           "AIMName":""
           "PortName":"InterpretedSpeechN"
     }
},
{
      "Output":{
           "AIMName":"SpeechFeatureExtraction",
"PortName":"SpeechFeatures"
     },
"Input":{
    "AIMName":"SpeechSynthesis",
    "PortName":"SpeechFeatures"
},
{
      "Output":{
           "AIMName":"SpeechRecognition",
"PortName":"RecognizedText"
     },
"Input":{
           "AIMName":"Translation",
"PortName":"RecognizedText"
     }
},
{
     "Output":{
    "AIMName":"Translation",
    "PortName":"TranslatedText1"
     },
"Input":{
"^TMNa
           "AIMName":"SpeechSynthesis",
"PortName":"TranslatedText1"
     }
},
{
      "Output":{
           "AIMName":"Translation",
"PortName":"TranslatedText2"
     },
"Input":{
    "AIMName":"SpeechSynthesis",
    "PortName":"TranslatedText2"
},
{
      "Output":{
           "AIMName":"Translation",
"PortName":"TranslatedTextN"
     },
"Input":{
```

```
"AIMName":"SpeechSynthesis",
"PortName":"TranslatedTextN"
          }
    },
     {
          "Output":{
               "AIMName":"Translation",
"PortName":"OutputText1"
         },
"Input":{
               "AIMName":""
               "PortName": "OutputText1"
          }
          "Output":{
               "AIMName":"Translation",
"PortName":"OutputText2"
         },
"Input":{
"'TMNai
                "AIMName":""
               "PortName": "OutputText2"
    },
{
          "Output":{
               "AIMName":"Translation",
"PortName":"OutputTextN"
         },
"Input":{
               "AIMName":"".
               "PortName": "OutputTextN"
          }
    }
],
"Implementations":[
          "BinaryName":"mst.exe",
          "Architecture":"x64",
"OperatingSystem":"Windows",
         "Version": "v0.1",
"Source": "AIMStorage",
"Destination": ""
    }
],
"ResourcePolicies":[
     {
          "Name": "Memory"
         "Minimum":"50000",
"Maximum":"100000",
"Request":"75000"
         "Name":"CPUNumber",
"Minimum":"1",
"Maximum":"2",
"Request":"1"
    },
{
          "Name":"CPU:Class",
         "Minimum":"Low",
"Maximum":"High",
"Request":"Medium"
     },
{
          "Name":"GPU:CUDA:FrameBuffer",
         "Minimum":"11GB_GDDR5X",
"Maximum":"8GB_GDDR6X",
"Request":"11GB_GDDR6"
    },
{
          "Name":"GPU:CUDA:MemorySpeed",
          "Minimum":"1.60GHz",
"Maximum":"1.77GHz",
```

```
"Request":"1.71GHz"
},
{
    "Name":"GPU:CUDA:Class",
    "Minimum":"SM61",
    "Request":"SM75"
},
{
    "Name":"GPU:Number",
    "Minimum":"1",
    "Maximum":"1",
    "Maximum":"1",
    "Request":"1"
}
],
"Documentation":[
    {
     "Type":"tutorial",
     "URI":"https://mpai.community/standards/mpai-mmc/"
}
]
```

#### 2 AIM metadata

## 2.1 SpeechRecognition

```
"Identifier":{
          "ImplementerID": "100",
          "Specification":{
              "Name":"MMC",
"AIW":"MST",
"AIM":"SpeechRecognition",
"Version":"1"
          },
"Description":"This AIM implements the speech recognition function for MMC-MST: it
converts the user's speech to text.",
          "Types":[
              {
                    "Name":"Speech_t",
"Type":"uint16[]"
               },
                    "Name":"Text_t",
"Type":"{uint8[] | uint16[]}"
               }
         ],
"Ports":[
              {
                   "Name":"InputSpeech1",
"Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
                    "IsRemote":false
              },
{
                   "Name": "RecognizedText",
"Direction": "OutputInput",
"RecordType": "Text_t",
"Technology": "Software",
"Protocol": "",
                    "IsRemote":false
               }
         ],
"SUbAIMs":[
          ],
"Topology":[
          ],
"Implementations":[
```

```
],
"Documentation":[

{
    "Type":"Tutorial",
    "URI":"https://mpai.community/standards/mpai-mmc/"
    }
]
}
```

#### 2.2 Translation

```
{
     "Identifier":{
           "ImplementerID":"100",
"Specification":{
                "Name":"MMC",
"AIW":"MST",
"AIM":"SpeechRecognition",
"Version":"1"
           },
"Description":"This AIM implements the translation function for MMC-MST: it converts
source language text to target language text.",
"Types":[
                {
                      "Name":"Speech_t",
"Type":"uint16[]"
                },
{
                     "Name":"Text_t",
"Type":"{uint8[] | uint16[]}"
                }
          ],
"Ports":[
                {
                     "Name":"InputSpeech1",
"Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
                },
{
                     "Name":"RecognizedText",
"Direction":"OutputInput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
                }
          ],
"SUbAIMs":[
          ],
"Topology":[
          ],
"Implementations":[
          ],
"Documentation":[
                {
                      "Type":"Tutorial",
"URI":"https://mpai.community/standards/mpai-mmc/"
                }
           ]
     }
}
```

## 2.3 Speech Feature Extraction

```
{
      "Identifier":{
           "ImplementerID": "100",
           "Specification":{
                "Name":"MMC",
"AIW":"MST",
"AIM":"SpeechRecognition",
"Version":"1"
},
"Description":"This AIM implements the speech feature extraction function for MMC-MST:
it extracts specified features from the user's source language speech so that these can be
used during speech synthesis of the target text.",
           "Types":[
                {
                     "Name":"Speech_t",
"Type":"uint16[]"
                },
"Name":" SpeechFeatures_t",
"Type":"{byte pitch; string<256 tone; string<256 intonation; string<256 intensity;
string<256 speed; Emotion_t emotion; float32[] NNspeechFeatures}"
          ],
"Ports":[
                     "Name":"InputSpeech2",
"Direction":"InputOutput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
                },
{
                     "Name": "SpeechFeatures",
                     "Direction": "OutputInput",
"RecordType": "SpeechFeatures_t",
"Technology": "Software",
"Protocol": "",
                     "IsRemote":false
          ],
"SUbAIMs":[
          ],
"Topology":[
           ],
"Implementations":[
          ],
"Documentation":[
                {
                      "Type":"Tutorial",
"URI":"https://mpai.community/standards/mpai-mmc/"
           ]
     }
}
```

## 2.4 Speech Synthesis

```
{
    "Identifier":{
        "ImplementerID":"100",
        "Specification":{
        "Name":"MMC",
        "AIW":"MST",
```

```
"AIM": "SpeechSynthesis",
             "Version":"1"
        },
"Description": "This AIM implements the speech synthesis function for MMC-MST: it
receives target language text and optionally speech features extracted from the source
language speech and produces target language speech.",
         "Types":[
             {
                  "Name":"Speech_t",
"Type":"uint16[]"
             },
                 "Name":" SpeechFeatures_t",
"Type":"{byte pitch; string<256 tone; string<256 intonation; string<256 intensity;
string<256 speed; Emotion_t emotion; float32[] NNspeechFeatures}"
             },
{
                  "Name":"Text_t"
                  "Type":"{uint8[] | uint16[]}"
        ],
"Ports":[
             {
                  "Name": "TranslatedText1"
                 "Direction":"InputOutput",
"RecordType":"Text_t",
                 "Technology": "Software",
"Protocol": "",
                  "IsRemote":false
             },
{
                  "Name": "TranslatedText2",
                 "Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                  "IsRemote":false
             },
{
                  "Name":"TranslatedTextN"
                 "Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                  "IsRemote":false
             },
{
                 "Name":"OutputText1",
"Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                  "IsRemote":false
                  "Name": "OutputText2",
                 "Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                  "IsRemote":false
             },
                  "Name":"OutputTextN",
                 "Direction":"InputOutput",
"RecordType":"Text_t",
"Technology":"Software",
"Protocol":"",
                  "IsRemote":false
             },
{
                  "Name": "SpeechFeatures",
                  "Direction":"InputOutput",
"RecordType":"SpeechFeatures_t",
```

```
"Technology":"Software",
"Protocol":"",
"IsRemote":false
                      },
{
                             "Name":"InterpretedSpeech1",
"Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
                              "IsRemote":false
                      },
{
                            "Name":"InterpretedSpeech2",
"Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
                      },
{
                             "Name":"InterpretedSpeechN",
"Direction":"OutputInput",
"RecordType":"Speech_t",
"Technology":"Software",
"Protocol":"",
"IsRemote":false
                      }
              ],
"SUbAIMs":[
              ],
"Topology":[
              ],
"Implementations":[
              ],
"Documentation":[
                      {
                             "Type":"Tutorial",
"URI":"https://mpai.community/standards/mpai-mmc/"
                      }
              ]
      }
}
```

# **Annex 10 – Communication Among AIM Implementors (Informative)**

A core design principle of MPAI is modularity: AI Modules or AIMs and their interfaces must be defined such that each AIM can be built by an independent implementor, without damage to the function of a use case as a whole.

However, MPAI also recognizes that that AIMs and their implementors may sometimes profit from communication and interchange of data and/or components. Such exchanges can be especially appropriate for AIMs featuring neural network components or comparable elements for machine learning – an increasingly common and important situation in the design of cooperative artificial intelligence modules.

The Unidirectional Speech Translation workflow provides a good example. It is designed to enable addition to the Translated Speech (that is, to the target language or output speech) of Speech Features extracted from the input, or source language, speech. This addition can enable the spoken translation to express the original emotion, or to employ the original speaker's voice quality to give the impression that he or she is pronouncing the translation. For these purposes, a Speech Feature Extraction AIM can extract relevant speech features from the input speech and pass them to the Speech Synthesis (Features) AIM. However, while the two AIMs can indeed be independently implemented, the downstream (receiving) AIM, in this case Speech Synthesiser (Features), will need to process the received speech features appropriately. If Speech Feature Extraction employs neural network technology and passes the resulting features as vectors, then Speech Synthesis (Features) will need cooperation from Speech Feature Extraction. The downstream AIM will need either (1) the neural network model used to train the upstream AIM, or (2) a precise specification of the syntax and semantics of the features, so that the downstream AIM can handle the features received from the upstream AIM.

Comparable considerations obtain for the Conversation with Emotion (CWE) use case. And, more generally, they will obtain for any AIMs that exchange neural information. In explicitly providing for such communication among artificial machine learning models and components, MPAI is not only recognising practical requirements for cooperation among such modules, but also acknowledging an analogy with communication among biological neural subsystems.